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Sable: Bridging the Gap in Protein Structure Understanding with an Empowering and Versatile Pre-training Paradigm

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$\mathcal{S}$able: Bridging the Gap in Protein Structure Understanding with an Empowering and Versatile Pre-training Paradigm

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Abstract

Protein pre-training has emerged as a transformative approach for solving diverse biological tasks. While many contemporary methods focus on sequence-based language models, recent findings highlight that protein sequences alone are insufficient to capture the extensive information inherent in protein structures. Recognizing the crucial role of protein structure in defining function and interactions, we introduce $\mathcal{S}$able, a versatile pre-training model designed to comprehensively understand protein structures. $\mathcal{S}$able incorporates a novel structural encoding mechanism that enhances inter-atomic information exchange and spatial awareness, combined with robust pre-training strategies and lightweight decoders optimized for specific downstream tasks. This approach enables $\mathcal{S}$able to consistently outperform existing methods in tasks such as regression, classification, and generation, demonstrating its superior capability in protein structure representation. The code and models will be released in the GitHub repository [*].

Keywords: Protein representation learning, Protein structural pre-training, Protein function predcition, Antibody design

[*]Upon acceptance of this paper, our codes and models will be made publicly available

1 Introduction

Pre-training techniques have revolutionized the field of protein research by enabling models to learn meaningful representations from vast amounts of unlabeled data. Inspired by advancements in natural language processing (NLP) [1–3], sequence-based protein pre-training models have achieved significant success. These models leverage large-scale protein sequence data to uncover embedded information such as amino acid interactions [4–6], structural motifs [4, 6–9], and functional domain features [6, 10, 11]. Despite their success in interpreting and predicting protein properties, sequence-based models are inherently limited by the constraints of sequence information. These limitations manifest in unexplained phenomena and uncertainties in predictions. For instance, certain protein families, such as G-protein coupled receptors (GPCRs), exhibit different structures when interacting with various ligands, even with identical amino acid sequences [12]. This highlights the need to incorporate protein structure into modeling frameworks. Protein structures can be represented in multiple ways, each capturing different aspects of their three-dimensional conformation. Among these representations, contact map [13] and distance map [14] provide a detailed view of inter-residue relationships, while surface-based [15, 16] representations and three-dimensional voxelization [17, 18] offer insights into spatial and geometric features. Graph-based representations, where proteins are modeled as graphs with nodes representing atoms or residues and edges representing bonds or spatial proximity, have gained traction due to their intuitive alignment with geometric deep learning methods [19–22]. Graph neural networks (GNNs) have shown immense potential in learning from protein structures and have been widely applied to various geometric deep learning tasks involving three-dimensional structures [23–26].

Despite significant advances in protein pre-training models, several key challenges persist. Different categories of protein-related tasks necessitate models to extract distinct protein representations. For instance, protein-protein interaction prediction tasks focus on identifying interfaces and key binding sites [13], while protein function prediction tasks require capturing information about functional domains and active sites [19]. In contrast, protein design emphasizes constructing novel proteins with specific structural and functional properties, which involves the rational arrangement of amino acid sequences and precise regulation of spatial conformations [27–30]. Existing models often design pre-training frameworks tailored to specific tasks [26, 31, 32]. However, the pursuit of a unified framework that simplifies the protein analysis process, allowing knowledge to generalize and transfer more effectively across various protein-related tasks, to consistently reveal the structural characteristics of proteins, and to enhance the modeling capabilities of the models, thereby achieving consistently outstanding performance across a series of tasks, remains a formidable challenge. However, each structural representation comes with its own set of limitations. Contact and distance maps may lose critical spatial information when reduced to two dimensions, potentially oversimplifying the complex three-dimensional landscape. Surface-based representations, while capturing the proteins exterior, often fail to model internal structures accurately. Voxelized representations need to balance between resolution and computational efficiency, as high-resolution voxels offer more detail but are computationally

expensive. Graph-based methods, while powerful, often suffer from bottlenecks in message propagation paradigms, where the mechanism of aggregating information from distant nodes can become inefficient, leading to suboptimal performance in tasks requiring accurate long-range information integration [33, 34]. Furthermore, designing self-supervised tasks for protein structure learning remains an area warranting improvement. Current methods tend to focus on tasks such as predicting masked distances, masked dihedral angles [26], and denoising distance matrices [14]. While these methods have advanced the ability to learn protein representations, they often fail to capture the complex long-range interactions and multi-scale information inherent in three-dimensional protein structures. For instance, tasks centered around distance prediction may only address local atomic pair distances, potentially neglecting the overall conformation and spatial arrangement of the protein. A more sophisticated approach to self-supervised task design should aim to incorporate the full range of physical and chemical properties of protein structures. This involves not only understanding local interactions but also integrating global conformational features and hierarchical levels of protein information from the local to the global scale. Effective self-supervised tasks should ensure that models can capture and utilize this multi-scale information, facilitating a comprehensive understanding of protein structure.

To address these challenges, we propose $\mathcal{S}$able, a versatile Structural-understandable protein pre-training model designed to provide a profound and detailed understanding of protein structures through advanced structural encoding and self-supervised learning techniques, achieving outstanding performance across a wide range of downstream tasks. $\mathcal{S}$able features a robust structural encoder capable of direct information exchange between backbone atoms through distance encoding and integrates relative position encoding to enhance spatial awareness between residues while maintaining rotational and translational invariance. By combining atomic-level and residue-level structural information, $\mathcal{S}$able improves computational efficiency while preserving the ability to generate all-atom structures. $\mathcal{S}$able employs self-supervised tasks such as masked token prediction and atom distance restoration to further enhance protein representation learning. Through collaboration, these strategies enable the model to effectively learn various protein information, subsequently fine-tuning lightweight task layers to excel in diverse tasks such as model quality assessment, binding affinity prediction, protein function prediction, protein design, and antibody design.

2 Results

2.1 Overview of $\mathcal{S}$able

Our proposed $\mathcal{S}$able framework consists of two key components: a Transformer-based backbone model and a hybrid and efficient pre-training strategy (Fig. 1). $\mathcal{S}$able is specifically designed to comprehensively capture the interaction patterns between protein complexes. To accurately model the structural information of proteins, we introduce the distance encoding and relative position encoding modules. The distance encoding module learns the pairwise relationships between the backbone atoms and maps them to the distance relationships between residues, capturing atomic-level

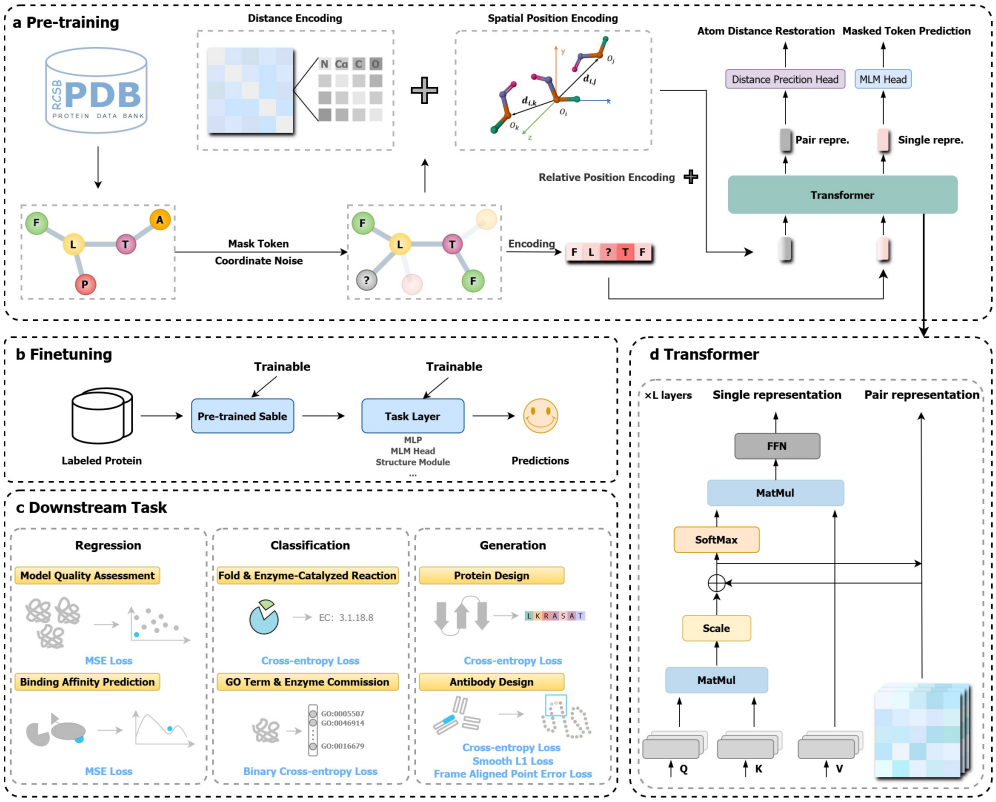


Fig. 1: *Sable* **Overview. a** Pre-training stage: *Sable* utilizes distance encoding, spatial position encoding (SPE), and relative position encoding (RPE) to capture the essential features of protein structures. By incorporating self-supervised tasks like masked token prediction and atom distance restoration, *Sable* significantly improves its capability to learn detailed and robust protein representations. **b** Finetuning stage: The pre-trained *Sable* model, combined with task-specific layers, enables accurate predictions on various downstream tasks using the pre-training fine-tuning paradigm. **c** Visualization of different downstream tasks, including their respective categories and loss functions (shown in blue font). **d** Detailed Architecture of the Transformer in Pre-training.

structural information while reducing computational complexity. The relative position encoding module utilizes the backbone atoms of residues to establish a local frame for each residue and determines the distance and direction between residues based on this frame. Our innovative pre-training strategy entails initially masking random subsets of sequences, followed by learning to predict these masked residues, thereby fostering the acquisition of effective single representations. Recognizing that precise structural information might overly simplify the prediction process, we intentionally introduce perturbations to the local coordinates of these residues. This deliberate perturbation aims to challenge the model, acknowledging the potential for excessive simplification due to accurate structural information. By perturbing these coordinates, the model can discern native inter-atomic distance relationships from residue-level

pair representations perturbed by noise, thus facilitating the acquisition of effective pair representations.

By employing these integrated strategies and pre-training on approximately 200,000 protein structure data from the Protein Data Bank (PDB), our model adeptly captures subtle local structural nuances and broader semantic information within proteins. Subsequently, we engage in a process of fine-tuning the pre-trained $\mathcal{S}$able model, enabling its application across a diverse range of downstream tasks. To capitalize on the advantages conferred by the pre-training phase, we adopt a range of sophisticated fine-tuning strategies. Notably, we incorporate multi-layer perceptrons within the $\mathcal{S}$able model, leveraging them as predictive tools to model quality assessment and binding affinity prediction. Linear layers are utilized as classifiers for tasks such as gene ontology term prediction, enzyme commission number prediction, folding classification, and enzyme reaction classification. Furthermore, we employ a sequence generation head, followed by a structure module, to generate novel antibody. Through these strategies, we harness the knowledge acquired from the pre-training phase to its fullest extent. For more comprehensive details regarding the $\mathcal{S}$able framework, kindly refer to Methods 4.

2.2 Evaluation of $\mathcal{S}$able on downstream tasks

In order to verify the effectiveness of our proposed pre-training model, we conduct experiments on several downstream tasks. Detailed descriptions of the task layers for these downstream tasks can be found in the Methods 4. Information on the datasets, baselines, and evaluation metrics is provided in Appendix C.

Model Quality Assessment

$\mathcal{S}$able achieves state-of-the-art performance across various evaluation metrics on the CASP14 and CASP15 test sets. Critical Assessment of Protein Structure Prediction (CASP) is the most authoritative and prestigious event in the field of protein structure prediction, held biennially. Therefore, for our evaluation, we select the target and decoy construction test datasets from the two most recent rounds of CASP. It is worth noting that since the majority of methods are published before CASP15, the results of all baselines are reproduced using publicly available model parameters. Further details can be found in the Appendix C.3.1. $\mathcal{S}$able demonstrates its optimization capabilities in predicting both local and global structural quality, outperforming DeepAccNet [35], DeepUMQA [36], and Ornate [37], which solely focus on local structural quality assessment. Additionally, $\mathcal{S}$able exhibits stability in performance across decoys of varying quality. In CASP15, the prediction quality of participating teams significantly improves due to the remarkable advancements of Alphafold2 [38] in the field of structure prediction. Specifically, 81.3% of decoys in the CASP15 test set have LDDT values within the range of 0.7-1 , in stark contrast to only 17.1% in CASP14 (refer to Fig. C3d). Moreover, a majority of the decoys are refined decoys based on Alphafold2, resulting in a substantial number of structurally similar and high-quality decoys, which pose new challenges for structural quality assessment methods. Aside from $\mathcal{S}$able, the performance of all other methods noticeably declines on the CASP15 test set, leading to varying degrees of increased Root Mean Square Error (RMSE). In

comparison, $\mathcal{S}$able consistently demonstrates a low RMSE across both test datasets (see Fig. 2a), showcasing its robust predictive capabilities and adaptability to different task scenarios. The results are shown in Fig. 2 and summarized in Table E8. Furthermore, we explore the advantages of using pretrained models. Given the ease of access to training data for model quality assessment and the ability to generate a large number of decoys, enlarging the training data size without pretrained models appears to be a viable option. We generate a training dataset containing 100 million decoys and conduct experiments under two settings: with and without pre-training. The results are shown in Table C4 and Table C5. Augmenting training data with decoys of varying degrees of distortion does not significantly enhance the model's capacity to discern structural quality. Conversely, the pretrain-finetune paradigm suggests that even with a small amount of fine-tuning data, superior results can be achieved.

Binding Affinity

Binding affinity prediction aims to forecast the changes in binding affinity resulting from amino acid mutations. We compare $\mathcal{S}$able with five state-of-the-art methods across five different benchmark datasets. Among these datasets, three of them contain only single-point mutation data, while the remaining two include multi-point mutations, with S8338 and M1707 also involving some reverse mutations. Binding affinity prediction focuses on characterizing complex structures and accurately capturing interchain interactions. $\mathcal{S}$able excels in this regard, demonstrating exceptional capability in precisely describing various interchain interactions within complex structures. Firstly, $\mathcal{S}$able can predict the impact of any type of mutation without restrictions, achieving state-of-the-art performance on S8338 and M1707. It significantly reduces RMSE on all test datasets compared to other baseline methods, further proving its superiority. The results are summarized in Fig. 2e and Table E9. Although $\mathcal{S}$able performs a regression task, if binding affinity prediction is framed as a binary classification task, predicting whether a mutation makes the binding more stable or less stable, $\mathcal{S}$able still achieves an accuracy of 88.3% on M1707.

Protein Function

In the task of protein function prediction, $\mathcal{S}$able's performance is comparable to other established baselines and achieves state-of-the-art results on 4 out of 8 datasets. Function prediction tasks can be viewed as classification tasks, comprising two main types: single-label classification and multi-label classification. Single-label classification involves categorizing proteins into different fold types (fold classification) or identifying specific enzyme types (enzyme-catalyzed reaction classification). In these tasks, each protein is assigned a single label, representing either its fold type or enzyme type. $\mathcal{S}$able demonstrates remarkable accuracy in fold classification, accurately assigning protein structures to their respective fold categories. This showcases $\mathcal{S}$able's ability to effectively capture crucial structural patterns and features essential for fold discrimination. Across three different levels of testing sets, $\mathcal{S}$able achieves state-of-the-art classification accuracy in the superfamily category and performs competitively close to the baseline tasks in the fold and family subsets, highlighting its competitive edge. In

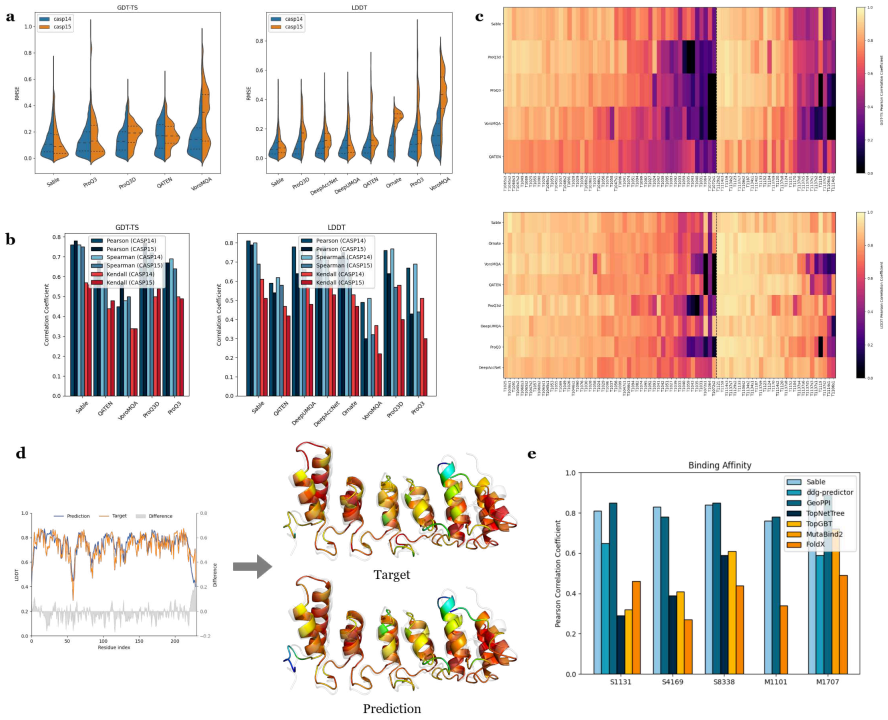


Fig. 2: **Comparison evaluations of $\mathcal{S}$able and baseline methods on model quality assessment and binding affinity prediction tasks. a** The violin plot shows the RMSE for two different test sets, with the dashed line representing the quartiles. **b** Correlation coefficients of the predicted global and local scores by $\mathcal{S}$able and baseline methods with respect to GDT-TS (left) and LDDT (right) metrics. **c** Heatmap displaying the Pearson correlation coefficients of GDT-TS (top) and LDDT (bottom) metrics for each target in the CASP14 (left of the dashed line) and CASP15 (right of the dashed line) datasets. **d** Visualizing an example (decoy ID: T1134s1TS427_1, PDB ID: 7ubz_A). The protein cartoon (right) is color-coded with a rainbow scheme, indicating the ground truth LDDT scores (top) and the predicted scores (bottom). The specific values are provided by the line plot (left). **e** Evaluation of binding affinity prediction on 5 benchmark datasets measured by Pearson correlation coefficient.

enzyme catalytic reaction classification, $\mathcal{S}$able exhibits commendable precision in predicting EC numbers. It surpasses the current baseline model in terms of mean accuracy, underscoring the potential of our model in enzyme-catalyzed reaction classification.

Multi-label classification involves finer-grained functional predictions for proteins, including predicting Gene Ontology (GO) terms and Enzyme Commission (EC) numbers. GO term prediction refers to predicting multiple functional annotations that a protein may have, represented in the form of GO terms. For example, a protein may be predicted to be involved in Molecular function(MF), Biological process(BP), Cellular

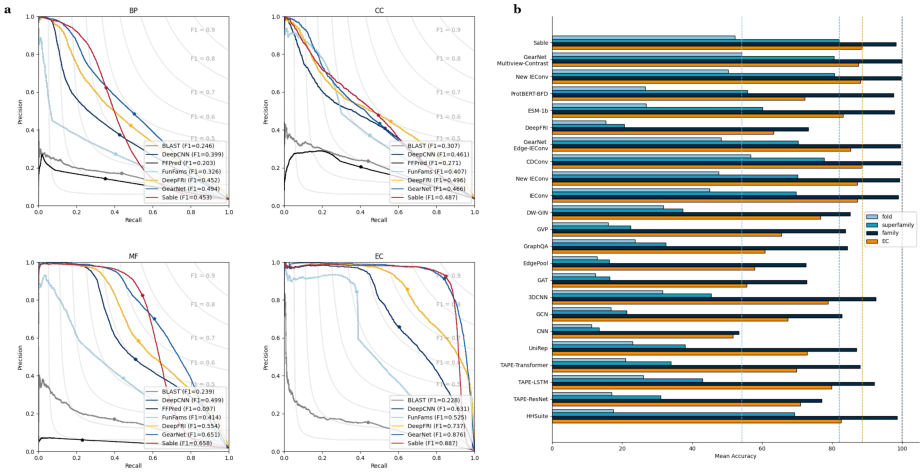


Fig. 3: **Overall comparison between $\mathcal{S}$able and other methods for protein function prediction. a** The precision-recall curves illustrating the performance of different methods on GO-BP (top left), GO-CC (top right), GO-MF (bottom left), and EC (bottom right) are displayed. **b** The bar plots illustrate the results for the fold classification and Enzyme-Catalyzed Reaction classification tasks, with different colored dashed lines representing the levels of state-of-the-art performance across various test sets.

component(CC). EC number prediction refers to predicting one or more enzyme activities that a protein may possess, represented by the third and fourth levels of the EC tree, which describe the types of reactions catalyzed by enzymes. Compared to other established models, $\mathcal{S}$able not only matches their performance but even surpasses them in terms of molecular function and Enzyme Commission number prediction. It demonstrates consistent performance across datasets, showcasing its broad generalization capabilities. However, due to imbalanced sample distributions, all methods exhibit relatively lower performance in GO prediction, leaving ample room for improvement. The results are summarized in Table E10 and Fig.3.

Protein Deisgn

We achieve the highest Amino Acid Recovery (AAR) on the TS50 to date, surpassing existing methods by an improvement of 6.19%. We also obtain comparable results on the CATH v4.2 test set, performing similarly to other protein representation methods for this task, albeit slightly inferior to methods specifically designed for protein design. To ensure fair comparison with other methods, we report $\mathcal{S}$able's performance using a canonical training set on the TS50, yielding an AAR of 54.68%, outperforming other protein representation learning methods fine-tuned for the protein design task. For methods that do not explicitly use a canonical training set, testing is conducted on the TS50 using models fine-tuned on the CATH standard training set, resulting in a significant improvement, with an AAR of 64.91%, surpassing existing methods. The results of protein design are summarized in Table E11. Comparing the results of the

two different training sets on the TS50 clearly reveals the significant impact of data leakage on this task. To prevent data leakage during pre-training, we remove any overlapping data between the pre-training dataset and the protein test set. Although *S*able does not directly learn to map structural information to sequences during pre-training, communication between single and pair representations still captures this association during fine-tuning. However, underperformance on the CATH test set prompt us to propose a new pre-training mechanism to enhance the ability to represent sequences through structural information. One potential approach is provided in the Appendix D. By concentrating the pre-training self-supervised task on masked token prediction, we observe a 3.2% improvement in *S*able's AAR on the CATH test set.

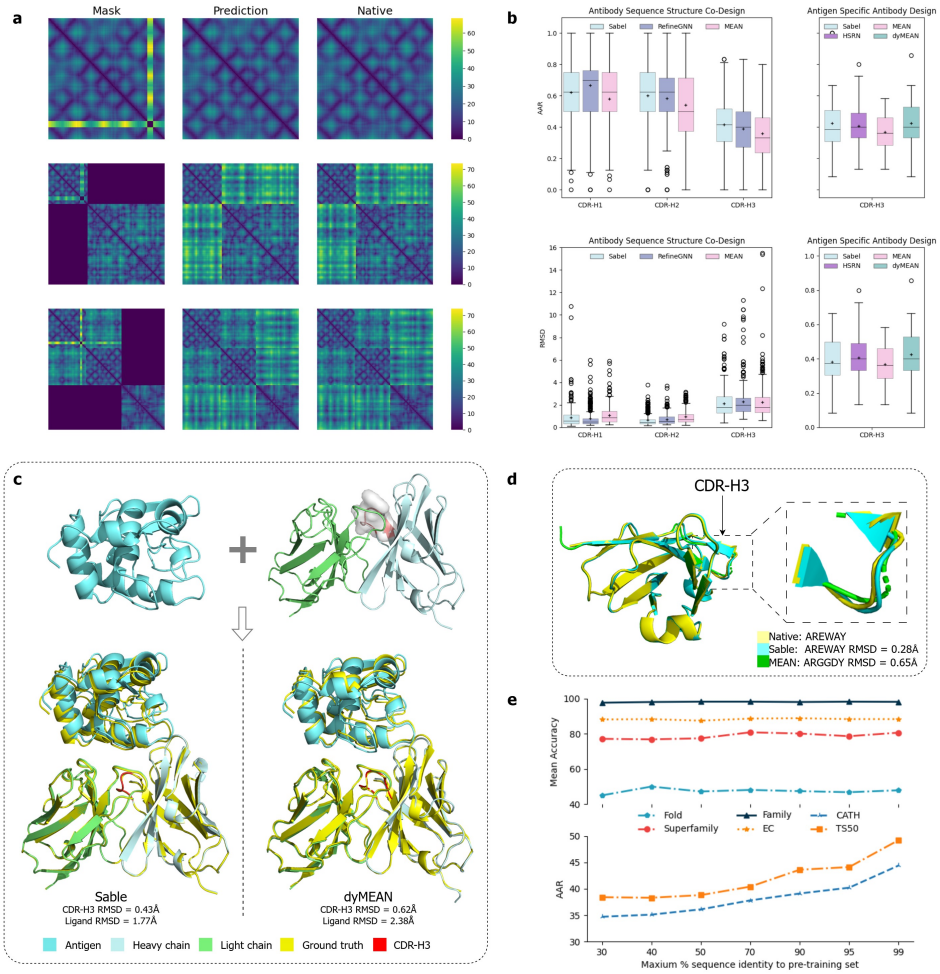


Fig. 4: **Exploring $\mathcal{S}$able's performance in generation tasks and the impact of data scale on pre-training performance.** **a** Visualizing the distance matrix provides insights into the process of structure recovery. Taking the CDR-H3 region as an example, only the heavy chain of the antibody (top), the addition of antigen information (middle), and the incorporation of light chain information (bottom) are considered. The relative positioning between the antigen and antibody remains unknown throughout. **b** Boxplots of AAR (top) and $C\alpha$-RMSD (bottom) for antibody sequence-structure co-design (left) and antigen-specific antibody design (right). **c** Antigen-specific antibody design schematic (PDB ID: 1IC7). **d** Schematic illustration of the co-designed sequence structure of CDR-H3 (PDB ID: 5KQV). **e** Line plot illustrating the performance of different pre-training data scales on both protein function prediction and protein design tasks.

Antibody Design

We apply $\mathcal{S}$able for the design of antibody heavy chain Complementarity Determining Regions (CDRs), swiftly locating the position of each CDR by renumbering the PDB according to the IMGT scheme. Taking the design of CDR-H3 as an example, the positions of residues within CDR-H3 are disrupted, resulting in the loss of internal distance and interaction with other residues in the variable region, as shown in Fig. 4a (top). Conditioned on the remaining variable regions, $\mathcal{S}$able successfully restores the missing 3D positions of CDR-H3. Despite initializing the coordinates of missing residues in CDR-H3 using the average coordinates of the preceding and succeeding residues outside CDR-H3, we find that $\mathcal{S}$able achieves equally impressive performance even when initialized with arbitrary coordinates such as the origin. We compare $\mathcal{S}$able with five advanced antibody design methods, with the results summarized in Table E12 and Fig. 4b (left). Our method demonstrates excellent performance in the sequence design and structure generation of CDR-H2 and CDR-H3. The Amino Acid Recovery (AAR) improvement for CDR-H2 is 7.96%, while for CDR-H3 it is 1.65%. The AAR of CDR-H1 approaches the advanced level, and our method is capable of predicting more favorable structures. In contrast to advanced methods such as RefineGNN and MEAN, which only generate the backbone atoms of CDRs, our method can produce more consistent all-atom structures. Moreover, $\mathcal{S}$able is capable of generating the overall structure of the heavy chain, resulting in smoother connectivity between the known framework regions and CDRs (see Fig. 4d).

We evaluate $\mathcal{S}$able's performance on a more challenging task: antigen-specific antibody design. Due to the highly specific binding between antibodies and antigens, it is often necessary to design antibodies that specifically bind to a particular antigen. However, the high variability of CDR-H3 and the unknown binding modes between antibodies and antigens, as shown in Fig. 4a (middle), result in a complete lack of inter-chain information, posing significant challenges for generative models. By incorporating additional antigen information, we aim to simultaneously generate antigen-specific antibody CDRs and predict the binding modes. Compared to antibody heavy chain design with given framework regions, antigen information provides additional guidance for the generation of heavy chain CDRs, resulting in a slight

improvement of 0.98% in AAR and a significant reduction in RMSD from 2.12 to 1.70, with fewer outliers (see Table E13 and Fig. 4). In contrast to approaches that divide antibody design into multiple subtasks such as sequence design, structure generation, and docking, we achieve an end-to-end solution that integrates all these steps seamlessly.

Due to the high variability of the six CDRs in antibodies, it is crucial to generate both the sequence and structure of the entire CDR ensemble, rather than individually designing each CDR. To accomplish this, we incorporate information from the light chain and mask residue types in all CDRs. $\mathcal{S}$able utilizes contextual information to comprehensively consider the characteristics of CDRs, thereby enhancing the accuracy and efficiency of the design process. This integrated optimization strategy provides us with greater design flexibility and leads to significant advancements in designing all six CDRs. By successfully simultaneously designing the sequences and structures of all six CDRs, we achieve higher AAR in five out of the six CDRs, as shown in Table E14. This highlights the effectiveness of $\mathcal{S}$able in achieving successful design outcomes while considering the unique functionalities of each CDR.

2.3 Ablation study

We conduct comprehensive ablation experiments aimed at assessing the effectiveness and contributions of individual components within $\mathcal{S}$able. By systematically disabling or weakening different components of the model, we are able to determine their respective contributions to model performance. Our main evaluation is conducted on downstream tasks, specifically protein function prediction and protein design. We implement strict variable controls to ensure that each experiment uses the same hyperparameters for both pre-training and fine-tuning as $\mathcal{S}$able.

Firstly, we conduct detailed ablation studies on the key encoder, assessing the necessity of incorporating structural information and its effectiveness in representing protein structures. While we acknowledge spatial position encoding (SPE), distance encoding, and relative position encoding (RPE) as holistic approaches to representing protein structure, each component is indispen$\mathcal{S}$able. However, we disable each component individually during pre-training to verify their respective contributions. Disabling SPE leads to a slight improvement in Enzyme-Catalyzed Reaction Classification but results in a significant decline in both fold type prediction and protein design performance. Disabling Distance or RPE shows noticeable decreases in Enzyme-Catalyzed Reaction Classification, with the absence of Distance information severely affecting $\mathcal{S}$able's protein design capability, resulting in a performance loss of nearly 10%. Furthermore, to verify the necessity of integrating structural information, we simultaneously disable SPE and distance encoding, using RPE as the attention bias to communicate with a single representation. This deprives the model of its structural-awareness module, and thus we choose not to evaluate this configuration in the protein design task. The experimental results in Table E15 demonstrate that although protein function prediction exhibits relatively lower dependence on protein structural information, removing the robust structural representation encoder still significantly affects the results of protein function prediction. This effect becomes even more pronounced in tasks such as protein design that heavily rely on structural representation.

We conduct a thorough analysis to determine whether backbone atomic coordinates can effectively represent protein structure. In $\mathcal{S}$able-Cα, the 3D positions of residues are initially represented using the coordinates of the Cα atoms. However, constructing the local frame of each residue solely based on a single atom is not feasible, and thus, the SPE is disabled. Substituting residue positional information with Cα atom coordinates ignores a significant amount of interatomic distance information and makes the orientation between residues difficult to define, leading to a noticeable performance decrease in protein design tasks. However, as demonstrated in Table E16, this approach notably enhances computational efficiency by reducing the model's parameters and the training time required per epoch. Subsequently, we introduce a fifth virtual atom, whose position is determined by the centroid of all side-chain atoms. By combining the backbone atoms with the virtual atom, we construct the all atom model, providing $\mathcal{S}$able with richer all-atom information. Surprisingly, the performance of the all-atom model, which includes additional side-chain atom information, only roughly matches that of $\mathcal{S}$able, and even exhibits a significant decrease in accuracy on fold and superfamily test sets in fold classification. Additionally, it increases the model's parameter count and computational overhead. The marginal improvements from all-atom models, coupled with variations in the number of side-chain atoms per residue and the modeling challenges posed by low degrees of freedom, have cast doubt on the decision to employ all-atom information for modeling.

Furthermore, we extensively investigate how the size of the pre-training dataset affects the performance of the model. We construct seven different pre-training datasets through sequence clustering with varying sequence identity thresholds (see the Appendix D.1 for details). Subsequently, we perform pre-training on these datasets, following the same setting as with $\mathcal{S}$able. The results reveal that enlarging the pre-training dataset and enhancing its diversity significantly improve the model's performance. In protein function prediction, as depicted in Fig. 4e, the performance tends to stabilize across different dataset sizes, indicating that a moderately sized pre-training dataset is sufficient for the model to achieve competitiveness in this task. However, in protein design tasks, a more diverse dataset yields notable performance gains of nearly 10%, as shown in Table E17. Notably, when employing a pre-training dataset generated with a clustering threshold of 99%, the model's performance approaches levels achieved by training on the entire protein structure dataset. Furthermore, utilizing this pre-training dataset also halves the training time, making it a viable alternative for $\mathcal{S}$able.

We also explore the potential impact of various pre-training strategies, including whether to perform pre-training, whether to freeze pre-training parameters during fine-tuning, and more. For detailed information, please refer to the Appendix D.

3 Discussion

We propose $\mathcal{S}$able, a structure-centric self-supervised pre-training framework. $\mathcal{S}$able significantly enhances protein representation learning, enabling various prediction tasks such as regression, classification, and generation. By leveraging Structure Position Encoding and distance information, $\mathcal{S}$able comprehensively captures structural

characteristics of proteins, enhancing its understanding and representation capabilities while maintaining three-dimensional rotational and translational invariance. Through the introduction of a hybrid pre-training strategy, $\mathcal{S}$able incorporates more accurate atom-level information into pair representations. Furthermore, $\mathcal{S}$able, combined with different lightweight fine-tuning strategies, effectively integrates knowledge obtained from large protein structure data. Experimental results validate the outstanding performance of $\mathcal{S}$able across various tasks, particularly in the comprehension of protein complexes.

However, we acknowledge certain limitations of $\mathcal{S}$able. Firstly, there is room for improvement in mapping protein structure information to protein sequences, hence the accuracy of protein sequence design needs refinement. Secondly, the pre-training self-supervised task aimed at recovering distance information between backbone atoms still imposes certain constraints on pair representation learning. We advocate for enhancing $\mathcal{S}$able's capability to directly generate all-atom structures. Lastly, exploring larger-scale pre-training may further enhance protein representation learning effectiveness. In the future, our aim is to extend $\mathcal{S}$able to a wider range of practical problems and application domains.

4 Methods

4.1 Protein Representation

Given a protein $\mathcal{P}$ as input, we first extract its sequence information and represent the it as a sequence of discrete token. We then employ a linear layer to learn the initial single representation $s_i^{(0)}$ of the protein sequence. This single representation encapsulates essential features derived from the protein's sequence, thereby laying the groundwork for further integration with structural embeddings. To fully exploit the protein's structural information while preserving the inherent properties of three-dimensional rotation and translation invariance, we employ a set of three modules to extract the protein's structural details and convert them into an initial pair representation $z_{ij}^{(0)}$, capturing residue interactions.

Distance Encoding. We begin by exploring pairwise interactions between residues based on distance information. From the backbone atom coordinates $\{x_{i,k}\}$ of the protein, we obtain the distance matrix $\{d_{(i,k)(j,t)}\}$ between backbone atoms, where k, t ranges from 1 to 4 representing backbone atoms N, Cα, C and O in the i-th, j-th residue respectively, $d_{(i,k)(j,t)}$ indicating the distance between the k-th atom of i-th and the t-th atom of the j-th residue, $i, j \in [1, N]$, N stands for the number of residues. Subsequently, we discretize the continuous distances using the Equal Width Binning strategy to obtain an initial representation based on distance information. As atomic distances increase significantly, the intermolecular forces between them diminish. We apply a maximum distance threshold of 128 for clipping, where any distance between residues exceeding this threshold is not distinguished by this feature. Based on the given supremum of distances and the predefined number of bins, determine the data range represented by each bin. Then, place the distance values into different bins, discretizing the distance values. For instance, if the distance value is 15 and each

bin's width is 8, it falls within the second bin. Subsequently, utilize a linear layer to embed the indices of the bins, obtaining the embedding representation of distances at a specific precision. To facilitate hierarchical learning of distance representations at different precision levels, we discretize distances into varying numbers of distance bins and then aggregate to obtain initial distance representations. The specific calculation is as follows:

$$z_{(i,k)(j,t)}^{\text{distance}} = \sum_{n_{\text{bins}} \in \psi} \text{bining}\left(d_{(i,k)(j,t)}, n_{\text{bins}}\right) \tag{1}$$

The set $\psi = \{16, 64, ..., 16384\}$ represents the varying number of bins from coarse to fine granularity. linear layers are employed to embed the distance intervals at each level, followed by an aggregation step to obtain the initial distance representation. This hierarchical learning approach allows for the extraction of more nuanced and fine-grained distance representations, enhancing the model's ability to capture subtle structural features and relationships within residues. The algorithm for the binning process is summarized in Appendix Algorithm 1. This hierarchical learning approach allows for the extraction of more nuanced and fine-grained distance representations, enhancing the model's ability to capture subtle structural features and relationships within residues.

We design a purposeful projection that accurately aligns atomic-level representations to the residue level.

$$z_{ij}^{\text{distance}} = \text{Linear}\left(\sum_{k=1}^{4}\sum_{t=1}^{4} W z_{(i,k)(j,t)}^{\text{distance}}\right) \tag{2}$$

Where $W \in \mathbb{R}^{c_z}$ is a trainable parameter, c_z stand for the dimension of the pair representation. The projection aggregates relevant information from multiple atoms, enhancing the representation's ability to capture important structural features.

Spatial Position Encoding (SPE). The distance-based encoding method compresses three-dimensional structural information into two-dimensional distance information. While this effectively reduces dimensionality and captures key information, it also results in the loss of geometric and directional information between atoms, thereby limiting the ability to precisely represent and analyze spatial arrangements. To overcome these limitations, we introduce spatial position encoding to capture the spatial geometric relationships between residues while maintaining rotational and translational invariance. Given any residues r_i and r_j, with the Cα atom of residue i serving as the coordinate origin, a local Cartesian coordinate system, denoted as $\mathcal{O}_i$, is established based on $x_{i,1}$, $x_{i,2}$, and $x_{i,3}$ by Schmidt orthogonalization. Subsequently, we project the Cα atom of residue j onto the local frame $\mathcal{O}_i$ to obtain $\vec{d}_{ij}$, which represents the coordinates of $x_{j,2}$ in $\mathcal{O}_i$. Finally, we partition the continuous coordinates into equally spaced bins, convert them into embeddings, and employ them as spatial position encoding.

$$z_{ij}^{\text{spe}} = \text{SPE}\left(x_{i,1}, x_{i,2}, x_{i,3}, x_{j,2}\right) \tag{3}$$

Appendix Algorithm 2 and Fig. B2 elucidate the specific operations of SPE.

Relative Position Encoding (RPE). To enrich the network with information about the positional context of residues within the sequence, we introduce relative positional encoding into the initial pair representations, referred as z_{ij}^{rpe}). Specifically, we employ a one-hot encoding scheme to represent the relative distance between position r_i^{index} and position r_j^{index} in the sequence as a vector. This encoding strategy is constrained to distances less than a predefined threshold, ensuring the effective capture of significant relative positional relationships.

$$z_{ij}^{\text{rpe}} = \text{RPE}\left(r_i^{\text{index}}, r_j^{\text{index}}\right) \tag{4}$$

Appendix Algorithm 4 delineates the detailed operations involved in RPE.
At this stage, we obtain our initial pair representation:

$$z_{ij}^{(0)} = z_{ij}^{\text{distance}} + z_{ij}^{\text{spe}} + z_{ij}^{\text{rpe}} \tag{5}$$

4.2 Backbone Network

Recently, numerous research endeavors in the field of protein structure representation adopt network architectures based on Graph Neural Networks (GNNs). GNN-based methods demonstrate remarkable performance in capturing local structural patterns, but face challenges when dealing with large proteins. In the case of large proteins, the long-range relationships between residues continue to influence folding configurations and interaction modes to some extent. Recent studies highlight the issue of "over-squashing" in GNNs when propagating information from distant nodes [33, 34]. This phenomenon is attributed to bottlenecks in the graph, where the rapid increase in the number of distant neighbors leads to excessive information compression. It may hinder the efficiency of GNNs in handling interactions with remote nodes. Motivated by the transformer's intrinsic self-attention mechanism, which facilitates computations across the entire protein sequence and captures associations between distant residues, we adopt the transformer architecture as the backbone of our network to effectively capture the global features and interactions of protein structures. Furthermore, we implement an interaction mechanism between sequence and structural information, enhancing the model's capacity to integrate and leverage insights from both dimensions.
The transformer architecture consists of stacked layers of transformers, where initialized single representations serve as input. Each transformer layer comprises two main components: a self-attention module and a feed-forward network. The update of the single representation in the l-th layer is achieved as follows:

$$\text{Attention}(Q_i^{l,h}, K_i^{l,h}, V_i^{l,h}) = \sum_j \text{softmax}\left(\frac{Q_i^{l,h}(K_j^{l,h})^T}{\sqrt{d_k}} + z_{ij}^{l-1,h}\right) V_j^{l,h} \tag{6}$$

where $Q_i^{l,h}$, $K_i^{l,h}$, and $V_i^{l,h}$ correspond to the *Query*, *Key*, and *Value* for the i-th residue, in the l-th layer and the h-th head, $h \in \{1, 2, \ldots, H\}$, H is the number of attention heads, d_k represents the dimension of the *Key*, and $z_{ij}^{l-1,h}$ denotes the pair

representation of the residue pair ij in the $l-1$-th layer and the h-th head. Furthermore, we utilize the attention weights obtained from the self-attention mechanism to update the pair representations as follow:

$$z_{ij}^{l,h} = z_{ij}^{l-1,h} + \text{concat}_h \left(\frac{Q_i^{l,h} (K_j^{l,h})^T}{\sqrt{d_k}} \right) \tag{7}$$

where concat$(\cdot)$ represents the concatenation operation.

4.3 Pre-Training Dataset

Our pre-training data is derived from the Protein Data Bank (PDB), encompassing approximately 200K protein structure entries released up to May 1, 2023. Rigorous filtering and cleaning procedures were applied to exclude elements such as RNA, DNA, small molecules, water molecules, and heterogeneous residues from the PDB files. Besides, we complete the missing backbone atom coordinates for residues. While pre-training and downstream tasks may have divergent training objectives and loss functions, there still exists a potential risk of data leakage. To address this concern, we ensure data isolation by excluding structural data from the pre-training dataset that aligns with the testing sets for model quality assessment and protein design tasks. In addition to incorporating extra annotated data, we integrate protein sequence and structural information as known conditions for other downstream tasks, thus eliminating the necessity to exclude test data from the pre-training dataset.

4.4 Pre-training strategies

We utilize two self-supervised tasks: masked token prediction and atom distance restoration, tailored specifically to extract universal representations from extensive protein structure data.

Masked Token Prediction Begin by selecting a specific proportion of residues. Replace their residue types with a mask token, unknown residue types, or leave the original residue types unchanged. To accommodate different scenarios, the specific proportion can be randomly chosen from 15%, 50%, and 100% with varying weights. We introduce a Masked Language Modeling (MLM) Head that receives the hidden layer feature of the masked token s_i^L after network updates as input. Through a fully connected layer, activation function, and normalization, it projects the features to a dimension equal to the size of the vocabulary, where each dimension represents the predicted probability of different residue types. Then, we use the softmax function to normalize the projected features, obtaining the probability distribution for each residue type. Finally, we select the residue type with the highest probability as the prediction result.

$$\begin{aligned} h_i &= \text{LayerNorm}(\text{GELU}(\text{Linear}(s_i^L))) \\ \hat{s}_i &= \text{argmax}(\text{softmax}(\text{Linear}(h_i))) \end{aligned} \tag{8}$$

where s_i^L denotes the output of the final layer of the backbone network.

Atom Distance Restoration Due to the interplay between single and pair representations, the selected residues can efficiently reconstruct the original residue types

by leveraging structural clues. To further enhance the robustness of this reconstruction process, for the residue r_i replaced by a masked token, its coordinate $x_{i,k}$ is subjected to a certain amount of noise, given by $\tilde{x}_{i,k} = x_{i,k} + \epsilon_{i,k}$, where $\epsilon_{i,k}$ represents the noise term defined as

$$\epsilon_{i,k} = \alpha \cdot \eta_{i,k}$$

Here, $\eta_{i,k}$ denotes Gaussian noise with a mean of 0 and a variance of 1 ($\eta_{i,k} \sim \mathcal{N}(0,1)$). The parameter α is sampled from the set $\{0, 0.1, 1\}$ with different probabilities. Consequently, the distance encoding and spatial position encoding generated based on the backbone atom coordinates are subjected to a certain degree of perturbation. We introduce a Distance Prediction Head, which is used to predict the distances between backbone atoms from perturbed pair representations z_{ij}^L. This module takes input features z_{ij}^L and first extracts atom-level information from aggregated residue-level representations. Then, through linear transformation, activation function, and normalization operations, the input features are projected into the space of interatomic distances, resulting in the output of a predicted distance matrix.

$$\begin{aligned} z_{(i,k)(j,t)}^L &= z_{ij}^L \otimes W \\ h_{(i,k)(j,t)} &= \text{LayerNorm}(\text{GELU}(\text{Linear}(z_{(i,k)(j,t)}^L))) \\ \hat{d}_{(i,k)(j,t)} &= \text{Project}(h_{(i,k)(j,t)}) \end{aligned} \tag{9}$$

where $\otimes$ denotes element-wise multiplication, W represents the parameter matrix for extracting atom-level information, and z_{ij}^L denotes the pair representation from the final layer of the network. $z_{(i,k)(j,t)}^L$ indicates the atom-level pair representation. $\hat{d}_{(i,k)(j,t)}$ represents the predicted distance between the k-th atom of the i-th residue and the t-th atom of the j-th residue.

4.5 Fine-Tuning strategies

To enhance the model's adaptability to specific tasks, we incorporate lightweight task heads upon the pre-trained model and fine-tune the parameters for downstream tasks.

Model Quality Assessment.

We utilize the pre-trained model as the backbone and incorporate a two-layer MLP as the predictor. Our objective is to predict the quality of both global and local structures. Initially, we conduct column-wise and row-wise aggregation on pair representations, then concatenate these aggregated representations with single representations and use a MLP along with the sigmoid function to map them into the (0,1) range, signifying scores for each residue. For assessing global structural quality, we follow the same procedure, ultimately averaging the scores at the residue level to derive the global score.

Binding Affinity Prediction.

The change in binding affinity is calculated by the formula $\Delta\Delta G = \Delta G_{\text{wild_type}} - \Delta G_{\text{mutant}}$. Given the assumption that the structure of wild-type and mutant structures

does not undergo significant changes, we exclusively consider the single representations to compute the change in binding affinity values, as shown below:

$$\Delta\Delta G = \text{avg}(I_\psi(\text{Linear}(\text{MLP}(f^i_{wm}) - \text{MLP}(f^i_{mw})))) \tag{10}$$

where I is the indicator function that equals 1 when $i \in \psi$, the set ψ represents the indices of mutant residues. $f^i_{wm} = \text{concat}(s^L_{w,i}, s^L_{m,i})$, $f^i_{mw} = \text{concat}(s^L_{m,i}, s^L_{w,i})$, where $s^L_{m,i}$ and $s^L_{w,i}$ respectively denote the single representations of the i-th wild-type and mutant residues in the final layer output.

Protein Function.

We employ a straightforward linear layer as the classifier to predict protein function. We obtain the representation h^L_i by processing the final single representation s^L_i through a fully connected layer and an activation function, followed by normalization. The probability for each individual category is computed using $\text{softmax}(\text{avg}(\{h^L_i\}^n_{i=1} W_c + b_c))$, where $\{h^L_i\}$ signifies the final single representation of the i-th residues, c represents the number of classes, W_c denotes the learnable parameter matrix, and b_c stands for the bias term. In the fold classification task, $c = 1195$ indicates that there are 1195 identified folds. In the Enzyme-Catalyzed Reaction Classification task, $c = 384$ represents there are 384 different Enzyme Commission numbers. The class with the highest predicted probability or confidence serves as the final prediction result. In the multi-label classification task, it can be treated as multiple binary classification tasks by considering each class separately. Each binary classification task determines whether an instance belongs to one class or not. The ultimate predictions are determined based on classes whose probabilities surpass a predefined threshold.

Protein Design

In the sequence generation task, residue types at each position are substituted with a mask token. $\mathcal{S}$able utilizes structure encoding to adjust attention weights and update the single representation. A classification-like strategy is employed to predict residue types, with c denoting the size of the residue type dictionary.

Antibody Design

Apart from generating sequences for the Complementarity-Determining Regions(CDRs), we introduce the structure module to predict the structure of regions with unknown sequences. We undertake work in two primary areas: sequence-structure co-design and antigen-specific antibody design. We utilize IMGT to renumber antibody chains, precisely locating the positions of different CDRs within the sequence.

To accomplish the sequence-structure co-design of the antibody's complementarity-determining regions (CDRs), we primarily focus on the heavy chain of the antibody. Taking CDR-H3 as an example, residues belonging to CDR-H3 are masked, and the coordinates for these residues are assigned by averaging the Cα coordinates of the two closest residues outside this region. This process yields initial representations with noise. Subsequently, we leverage the pre-trained framework

to predict the residue types of CDR-H3 and refine the representations accordingly. The updated single and pair representations are then fed into the structure module, facilitating the generation of the complete heavy chain structure. Additionally, we introduce an additional distance head based on the representations to ensure accurate prediction of the Euclidean distance between corrupted atom pairs in CDRs.

When contemplating the generation of antigen-specific antibodies, we incorporate both the sequence and structural information of the antigen, while preserving the framework region information of the antibody heavy chain. It is worth noting that we assume the relative positions of the antigen and antibody heavy chain to be unknown, indicating a lack of inter-chain information. To construct the initial representation of the antibody-antigen complex, we utilize the pre-trained model to obtain single and pair representations of the antigen and antibody heavy chain separately. The single representations are concatenated to obtain a single representation of the complex. For the pair representation of the complex, the positions along the diagonal (representing intra-chain information) are replaced with the pair representations of the antigen and antibody heavy chain. Conversely, the positions along the anti-diagonal (representing inter-chain information) remain vacant. A shallow decoder, similar to the pre-training framework, is trained to take the concatenated complex representation as input and reconstruct the inter-chain information. Subsequently, akin to the process of predicting solely the antibody heavy chain, the complex structure is generated through a structure module and distance head.

To guide the sequence generation and structure generation processes, we employ a loss function comprising three components: cross-entropy loss, smooth L1 loss, and frame alignment point error. These components are weighted equally at a ratio of 1:1:1, ensuring a balanced optimization approach. In fact, our approach can be straightforwardly extended to simultaneously predict all six CDRs regions of antibody-antigen complexes, as demonstrated in Table E14, once the sequence and structural information of the light chain variable region is introduced.

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Appendix A Related Work

A.1 Protein Structure Matters

Protein structure is essential to tackle most downstream tasks, as highlighted by the complexity of the protein folding problem. Even when two proteins share similar amino acid sequences, they can fold into entirely distinct three-dimensional structures. This discrepancy becomes particularly apparent during post-translational modifications following protein translation, such as glycosylation, phosphorylation, methylation, acetylation, which profoundly alter the protein's structure and function. Anomalies in these modifications can even lead to serious diseases like leukemia, pancreatic dysfunction, and Alzheimer's disease [39]. In the context of Alzheimer's disease, for instance, a portion of beta-amyloid protein may form toxic plaques due to misfolding, exerting detrimental effects on neural cells [24, 40]. Furthermore, G-protein-coupled receptors (GPCRs) in proteins undergo conformational changes in their extracellular regions upon binding with excitatory signaling molecules like odors, hormones, neurotransmitters, and chemokines [41, 42]. Figure A1 presents a specific example illustrating the conformational changes that occur in the Gα subunit (comprising two subdomains, the Ras domain and the AHD domain) during receptor-mediated G protein nucleotide exchange. This further emphasizes the critical role of protein structure in regulating biological functions.

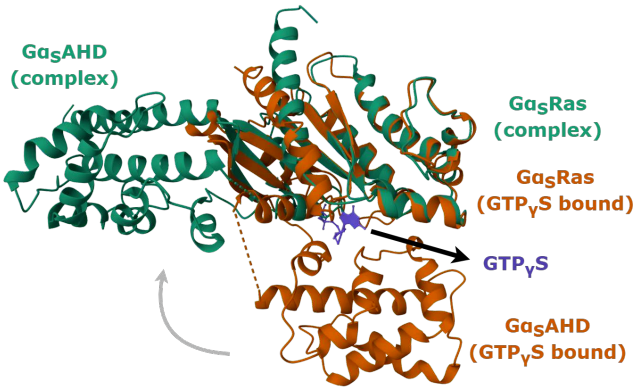


Fig. A1: **Interaction-mediated conformational changes.** The figure depicts structural changes between receptor-bound and nucleotide-free $G\alpha_s$ (Turquoise, PDBID 3SN6) and Gα_s(Burnt Sienna, PDBID 1AZT) bound to GTP$_\gamma$S (Indigo). Research reveals that the receptor for Gs induces a movement of the α-helical domain (Gα_sAHD) of Gα_s, causing it to shift outward relative to its position in the GTPγS-bound state, thereby triggering conformational changes (the receptor of G$_s$ is not shown in the figure). This example is derived from [12].

A.2 Protein Representation Learning

Protein representation learning presents a fundamental challenge in bioinformatics, as it seeks to develop effective methodologies for accurately describing the structure and function of proteins. There are two primary approaches to tackling this challenge: one centers on the analysis of amino acid sequences, while the other focuses on the study of three-dimensional protein structures.

Protein Sequence Representation Learning. In recent years, advancements in protein sequence representation learning introduce various techniques that apply natural language processing (NLP) methodologies to biological sequences through transfer learning [43, 44]. The TAPE benchmark framework is developed for semi-supervised learning of proteins [4], ESM-1b explores the application of self-supervised language models in the protein domain by training on unlabeled amino acid sequences in a manner akin to character-level language models [5]. ProtTrans extends this approach by scaling up the dataset and comparing the impact of autoregressive and autoencoding pre-training on subsequent supervised training success [8]. ProGen optimizes the model by predicting the probability of the next amino acid type, without relying on explicit structural information or co-evolutionary assumptions [45]. xTrimoPGLM adopts the General Language Model (GLM) framework, leveraging its bidirectional attention and autoregressive blank filling objectives to effectively handle both protein understanding and generation tasks [6].

Protein Structure Representation Learning. Given the critical role of protein structure in determining function, structure-based representation methods emerge as a superior solution. In the past, these methods often rely on manually designed feature extraction techniques, such as using Voronoi tessellation to describe protein contact areas [46] or employing 3D Zernike descriptors to characterize protein surface properties [47–49]. Although these methods are effective to some extent, they struggle to capture complex protein structural information. With the advancement of deep learning, a new generation of methods continuously emerges. In the early stages, 3D Convolutional Neural Networks (3D CNNs) are employed to voxelate protein structures [17, 18]. Subsequently, Graph Neural Networks (GNNs) gain prominence by abstracting protein structures into graphs. Some methods even integrate multiple general GNN frameworks to introduce geometric information [23] or maintain SO(3)-equivariance properties [25], aiming for a more precise representation of protein structures. Furthermore, the representation of local protein structures also garners significant attention. For instance, some methods concentrate on extracting information from the protein surface, as seen in MaSIF [15] and dMaSIF [16]. This is crucial for identifying potential protein-protein interaction interfaces. UniMol, on the other hand, focuses on learning universal representations, with particular emphasis on pseudo protein pockets that could form interfaces [14]. Some approaches attempt to enhance their performance by fine-tuning parameters of sequence-based pre-trained models and introducing structure-aware modules [50]. Contrastive learning has emerged as a new trend in the field of pre-training, aiming to learn structural representations by maximizing the distance metric between different protein structures as a training objective [26, 51]. These methods are pretrained on large-scale datasets, enhancing the quality and generalizability of the representations.

Appendix B Model details

B.1 Protein Representation

This section provides additional details of the $\mathcal{S}$able, including four specific algorithms. These algorithms are critical for understanding the various processing and encoding steps used in the model.

Algorithm 1 is a distance binning algorithm used to map continuous distance values into discrete distance intervals. The core idea of the algorithm is to divide the distance range into multiple equally sized intervals and map the distance values into the corresponding intervals. Through this process of discretization, it is possible to reduce the dimensionality of the data, extract features, or transform the distance measure into a more manageable form.

Algorithm 1 Distance Binning

Definition binning(d_{ij}, n_{bins}, supremum=128)
  width = supremum/n_{bins}
  indices = $floor(d_{ij}/\text{width})$
  $\tilde{d}_{ij}$ = Linear(indices)
  return $\tilde{d}_{ij}$
end

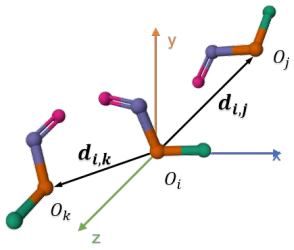


Fig. B2: The sketch map of Spatial Position Encoding(SPE), with N, Cα, C, and O colored in teal, burnt orange, periwinkle, and magenta, respectively.

Fig. B2 and Algorithm 2 presented describe the Spatial Position Encoding (SPE) method, which encodes the spatial positions of residues into a higher-dimensional space by utilizing local coordinate frames. In the SPE process, an orthogonal basis is constructed using the coordinates of the N, Cα, and C atoms within residue i via the Gram-Schmidt procedure. This basis forms a local frame $\mathcal{O}_i$, which is then employed to project the displacement vectors between residues. The displacement information, combined with its norm, is discretized into bins, one-hot encoded, and linearly transformed to produce the final encoded positions. This encoding captures

the geometric relationships between residues, facilitating accurate representation of spatial configurations in the model.

Algorithm 2 Spatial Position Encoding (SPE)

Definition SPE($x_{i,1}, x_{i,2}, x_{i,3}, x_{j,2} \in \mathbb{R}^3, v_{\text{bins}} = [0, ..., 127]$)
  $\vec{v}_{i,1} = x_{i,1} - x_{i,2}$; $\vec{v}_{i,2} = x_{i,3} - x_{i,2}$
  $\vec{e}_{i,1}, \vec{e}_{i,2} = \text{Gram-Schmidt}(\vec{v}_{i,1}, \vec{v}_{i,2})$ ▷ Compute an orthogonal basis
  $\vec{e}_{i,3} = \vec{e}_{i,1} \times \vec{e}_{i,2}$
  $\mathcal{O}_i = \text{concat}(\vec{e}_{i,1}, \vec{e}_{i,2}, \vec{e}_{i,3})$ ▷ Local frame constructed by the i-th residue
  $\vec{d}_{ij} = x_{i,2} - x_{j,2}$
  $p_{ij} = \text{concat}(\|\vec{d}_{ij}\|, \vec{d}_{ij} \circ \mathcal{O}_i)$
    ▷ $\circ$ represent the projection of $\vec{d}_{ij}$ in the local frame $\mathcal{O}_i$
  $\tilde{p}_{ij} = \text{Linear}(\text{one_hot}(\text{binning}(p_{ij}), |v_{\text{bins}}|), v_{\text{bins}})$
    ▷ $|v_{\text{bins}}|$ refers to the number of elements contained in v_{bins}.
  return $\tilde{p}_{ij}$
end

Algorithm 3 converts a scalar x into a one-hot encoded vector based on predefined bins. The steps are as follows:

Algorithm 3 One-hot encoding

Definition one_hot(x, v_{bins})
  $p = 0$
  $b = \arg\min(|x - v_{\text{bins}}|)$
  $p_b = 1$
  return p
end

Algorithm 4 encodes the relative positions of residues using predefined bins and a linear transformation. The steps are as follows:

Algorithm 4 Relative Position Encoding(RPE)

Definition RPE($r_i^{\text{index}}, r_j^{\text{index}}, v_{\text{bins}} = [-32, -31, \ldots, 32]$)
  $r_{ij} = r_i^{\text{index}} - r_j^{\text{index}}$
  $\tilde{r}_{ij} = \text{Linear}(\text{one_hot}(r_{ij}, v_{\text{bins}}))$
  return $\tilde{r}_{ij}$
end

Appendix C Experiments detail & reproduce

C.1 Dataset Statistics

Table C1 showcases the dataset statistics for both pre-training and downstream tasks, with data splitting principles primarily drawn from well-established benchmarks in the field. For binding affinity prediction, cross-validation is chosen, and the table displays the approximate data sizes for each cross-validation fold. Further details can be found in the "Datasets Details." subsection of the respective downstream tasks.

Table C1: Dataset statistics for pre-training and downstream tasks.

DATASETS	# TRAIN	# VALID	# TEST	TASK
Pre-training	197,170	1,178	-	Pre-training
Model Quality Assessment - *CASP14*	33,510	3,705	24,313	Regression
Model Quality Assessment - *CASP15*	33,510	3,705	13,260	Regression
Binding Affinity - *S1131*	904	113	114	Regression
Binding Affinity - *S4169*	3,336	416	417	Regression
Binding Affinity - *S8338*	6,671	833	834	Regression
Binding Affinity - *M1101*	824	102	102	Regression
Binding Affinity - *M1707*	1,366	170	171	Regression
Fold Classification - *Fold*	12,312	736	718	Classification
Fold Classification - *Superfamily*	12,312	736	1,254	Classification
Fold Classification - *Famliy*	12,312	736	1,272	Classification
Enzyme-Catalyzed Reaction Classification	29,215	2,562	5,651	Classification
Gene Ontology Term Prediction	29,896	3,321	3,415	Classification
Enzyme Commission Numbers Prediction	15,549	1,728	1,919	Classification
Protein Design - *CATH v4.2*	18,024	608	1,120	Generation
Protein Design - *TS50(canonical)*	17,669	577	50	Generation
Antibody Design - *CDR-H1*	4,050	356	326	Generation
Antibody Design - *CDR-H2*	3,874	483	376	Generation
Antibody Design - *CDR-H3*	3,896	403	437	Generation
Antibody Design - *RAbD*	2,237	155	56	Generation

C.2 Pre-training Implementation Details

For the two self-supervised tasks corresponding to pre-training, namely "masked token prediction" and "atom distance restoration", we employ two distinct loss functions, specifically cross-entropy loss and Smooth L1 loss. To facilitate effective model training, we combine these two loss functions with equal weights of 1:1, constituting the overall loss function during the pre-training phase. All models are trained on 8 NVIDIA A100 40GB GPUs. Additionally, further hyperparameter configurations related to pre-training can be found in Table C2.

Table C2: Hyperparameters setup during pre-training.

Hyperparameters	**Base Size**
Layers	15
Hidden size	512
FFN hidden size	2048
Attention heads	4
Attention head size	128
Training epochs	500
Batch size	32
Adam ϵ	1e-12
Adam β	(0.9, 0.82)
Peak learning rate	1e-4
Learning rate schedule	polynomial
Warmup steps	5000
Gradient clip norm	1.0
Dropout	0.1
Weight decay	1e-4
Activation function	GELU
Sequence crop size	256
Spatial crop ratio	0.5
Mask ratio	(0.15, 0.5, 1.0)
Mask ratio probability	(0.6, 0.2, 0.2)
Noise type	$\mathcal{N}(0, 0.1)$, $\mathcal{N}(0, 1)$
Noise probability	(0.2, 0.8)
Vocabulary size (residue types)	24

C.3 Fine-tuning Implementation Details

C.3.1 Model Quality Assessment

Datasets Details.

Model quality assessment aims to evaluate the quality of protein model structures (called decoys), when the experimental resolved structures (called native) are unknown. There are multiple metrics available to assess the similarity between predicted and native structures, such as global metrics like GDT-TS and TM-score, as well as local indicators like LDDT and CAD score that provide per-residue scores. For this task, we choose to fit widely-used evaluation metrics, GDT-TS and LDDT, to provide a comprehensive assessment of decoy quality. To construct the decoy training set, we initially selected protein crystal structures stored on the PISCES server [52] up to May 2018 and applied a series of filtering criteria proposed by [35] and [36]: (i) Maximum sequence redundancy limited to 40%. (ii) Minimum resolution set at 2.5. (iii) Number of residues in each protein chain ranging from 50 to 300. (iv) Proteins either exist as monomers or interact with other chains with minimal energy (less than 1 kcal/mol Rosetta energy). After filtering and screening, 7,443 protein structures remain. To

generate diverse and reasonable decoys for these proteins, we employ RosettaCM [53] for comparative modeling and local structure perturbation, and trRosetta [54] for deep learning guided folding. For each unique protein chain, we select five decoys with varying qualities. The final training set comprises 37,215 decoys, with 33,510 used for training and 3,705 for validation.

Our test set consists of decoys submitted by participating teams in the recent two rounds of the Critical Assessment of Protein Structure Prediction (CASP) competition. The set includes targets with experimentally resolved structures, paired with their corresponding decoys. We primarily focus on evaluating monomer structures, although our approach can be easily extended to assess the quality of multimer structures as well. To ensure diversity and reliability, we perform redundancy reduction on these decoys. This involved limiting the sequence similarity between target proteins to below 70% and strictly controlling the sequence similarity with the training set to be less than 30%. It's important to note that we exclude two specific targets, H1044 and T1169, from the test set. The partitioning of CASP14 target H1044 into multiple domains (e.g., T1031, T1033) and the excessive length of CASP15 target T1169 pose challenges for baseline methods during the inference process. Therefore, to maintain consistency, we remove these targets and their corresponding decoys from the evaluation. The remaining target IDs included in the test set are listed in Table C3.

Table C3: Target IDs in the Model Quality Assessment Test Set.

Datasets	Target IDs	Total
CASP14	T1024, T1025, T1026, T1027, T1028, T1029, T1030, T1031, T1033, T1035, T1036s1, T1037, T1039, T1040, T1041, T1042, T1043, T1045s1, T1045s2, T1046s1, T1046s2, T1047s1, T1047s2, T1049, T1051, T1053, T1055, T1056, T1057, T1058, T1059, T1060s2, T1060s3, T1064, T1065s1, T1065s2, T1072s1, T1072s2, T1074, T1076, T1082, T1089, T1090, T1091, T1092, T1093, T1094, T1095, T1096, T1099	50
CASP15	T1104, T1106s1, T1106s2, T1114s1, T1114s2, T1114s3, T1119, T1120, T1121, T1123, T1124, T1129s2, T1133, T1134s1, T1134s2, T1137s1, T1137s2, T1137s3, T1137s4, T1137s5, T1137s6, T1137s7, T1137s8, T1137s9, T1152, T1159, T1170, T1187	28

To calculate GDT-TS and LDDT scores for the decoys, we clip the decoys based on the experimentally resolved native structures, discarding decoys with sequence lengths inconsistent with the native structures. The original decoys for each target can be accessed through publicly available links: https://predictioncenter.org/download_area/CASP14/predictions and https://predictioncenter.org/download_area/CASP15/predictions. We utilize publicly available tools, which can be downloaded and installed from https://zhanggroup.org/TM-score/ and `conda install -c bioconda lddt`, to calculate the GDT-TS and LDDT scores.

In addition, we further explore the impact of data composition and data scale on model performance by constructing diverse training datasets. While generating a large number of decoys to expand the training dataset is simple and feasible, we

observe that the diversity inherent in native structures is more effective during the training process. As shown in Table C4 and C5, we select two datasets of equal size, where one dataset comprises decoys corresponding to 7,992 native structures, and the other dataset contains decoys corresponding to 270 native structures (with more decoys per native structure). Despite the comparable scale of the two training datasets, models trained with the diversity of native structures exhibit better generalization capabilities. This highlights the critical importance of accurately representing native structures in the learning process. Furthermore, even when expanding the dataset, including pre-training with the entire DeepAccNet dataset, there are no substantial improvements achieved. This further demonstrates the robust representation capabilities of our model, which only requires simple fine-tuning on a small-scale dataset to achieve optimal performance.

Moreover, we delve deeper into investigating the influence of data composition and scale on model performance through the construction of diverse training datasets. While augmenting the training dataset with a large number of decoys is straightforward and viable, we find that leveraging the inherent diversity of native structures proves more effective during training. As delineated in Tables C4 and C5, we assemble two datasets of equivalent size: one composed of decoys corresponding to 7,992 native structures, and the other comprising decoys linked to 270 native structures (with a higher decoy-to-native structure ratio). Despite the comparable scale of these training datasets, models trained with the diversity of native structures exhibit superior generalization capabilities. This underscores the critical importance of accurately representing native structures throughout the learning process. This further underscores the robust representation capabilities of our model, which necessitates only simple fine-tuning on a small-scale dataset to attain optimal performance.

Table C4: Comparative analysis of Model Quality Assessment across Various training sets, evaluated on the CASP14 Testing Dataset.

DATASETS	**GDT-TS**				**LDDT**			
	RMSE ↓	$\mathcal{P}$	$\mathcal{S}$	$\mathcal{K}$	RMSE ↓	$\mathcal{P}$	$\mathcal{S}$	$\mathcal{K}$
Diversity test	0.17	0.70	0.70	0.52	0.12	0.75	0.77	0.58
DeepAccNet w/o pre-training	0.16	0.74	0.75	0.56	0.10	0.77	0.79	0.60
DeepAccNet	0.17	0.72	0.72	0.53	0.11	0.75	0.76	0.57
$\mathcal{S}$able	**0.14**	**0.79**	**0.78**	**0.59**	**0.10**	**0.83**	**0.82**	**0.63**

Baselines.

We compare method with 7 recent or established state-of-the-art baselines.
ProQ3 and ProQ3D. We reproduce ProQ3 and ProQ3D using the provided Docker and running scripts (https://bitbucket.org/ElofssonLab/proq3/src/master/). For ProQ3, we utilize `--deep no` and `--quality sscore`, while for ProQ3D, we employ `--deep yes` and `--quality lddt`.

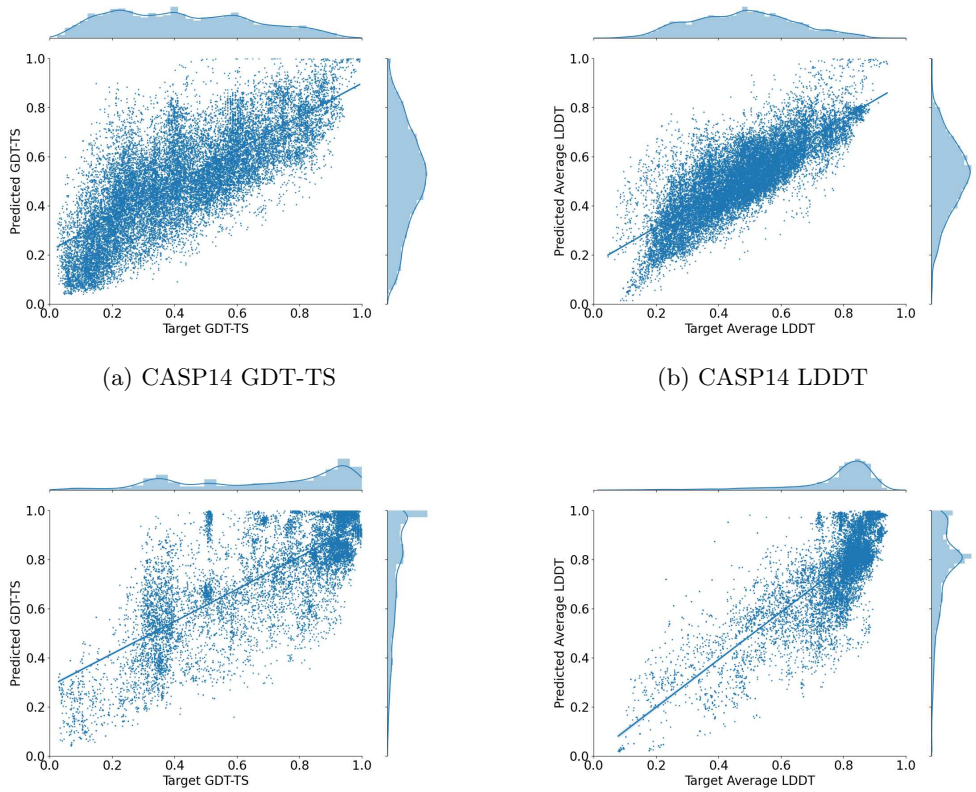
Table C5: Comparative analysis of Model Quality Assessment across Various training sets, evaluated on the CASP15 Testing Dataset.

DATASETS	GDT-TS				LDDT			
	RMSE ↓	$\mathcal{P}$	$\mathcal{S}$	$\mathcal{K}$	RMSE ↓	$\mathcal{P}$	$\mathcal{S}$	$\mathcal{K}$
Diversity test	0.25	0.74	0.74	0.55	0.25	0.60	0.58	0.41
DeepAccNet w/o pre-training	0.20	0.74	0.67	0.48	0.20	0.56	0.56	0.40
DeepAccNet	0.17	0.78	0.75	0.55	0.13	0.72	0.68	0.49
*S*able	**0.15**	**0.84**	**0.83**	**0.63**	**0.13**	**0.79**	**0.72**	**0.53**

VoroMQA. VoroMQA is a method for assessing the quality of protein structures using Voronoi tessellation and contact area. We download the Linux version of voronota-voromqa from https://gitlab.inria.fr/grudinin/vorocnn to predict scores for each residue in decoys, with all parameters set to default.
Ornate. Ornate employs a residue-wise scoring function based on 3D density maps and a deep 3D CNN to predict both local and global model quality. We utilize version 0.1 of Ornate, available at https://team.inria.fr/nano-d/software/Ornate/, for prediction. Due to its quality measure being CAD score and the output containing only scores for each residue, we solely evaluate its performance in local model quality assessment.
DeepAccNet. DeepAccNet utilizes features such as distance maps and residue properties, which undergo 3D convolution to predict the LDDT score for each residue. Additionally, it iteratively refines the decoy's structure based on error estimation. We utilize the noPyRosetta approach of DeepAccNet for prediction, with both the model and test scripts obtained from the GitHub repository https://github.com/hiranumn/DeepAccNet?tab=readme-ov-file.
DeepUMQA. DeepUMQA leverages Ultrafast Shape Recognition (USR) for efficient feature extraction, followed by feeding these features into a residual neural network to predict LDDT scores. Both the model and code are sourced from the GitHub repository https://github.com/kehan777/DeepUMQA.
QATEN. QATEN integrates a self-attention mechanism, modeling the decoy structure as a graph, enabling simultaneous prediction of LDDT and GDT-TS scores. Test scripts are obtained from the GitHub repository https://github.com/CQ-zhang-2016/QATEN, with all hyperparameters set to default values.

Evaluation metrics.

When the native structure is known, several evaluation methods measure the similarity between the decoy and the native structure, providing an assessment of the decoy's quality. We predict the GDT-TS score to evaluate the overall quality of the decoy and the LDDT score to assess the quality of individual residues without relying on the native structure. Additionally, we employ **R**oot **M**ean **S**quare **E**rror(RMSE) and three statistical correlation coefficients, Pearson's correlation coefficient r, Spearman's rank correlation coefficient ρ, and Kendall's rank correlation coefficient τ to evaluate the accuracy of the predicted scores.



(a) CASP14 GDT-TS

(b) CASP14 LDDT

(c) CASP15 GDT-TS

(d) CASP15 LDDT

Fig. C3: Marginal Distribution Histogram

C.3.2 Binding Affinity

Datasets Details.

Binding affinity prediction seeks to deduce alterations in protein-protein interactions by predicting the repercussions of amino acid mutations. Proteins are referred to as wild-type when no mutations occur, while those with mutations in specific residues are termed mutant-type. Due to the absence of the native three-dimensional structure of mutants, we assume that the mutational effects do not alter the backbone structure of the protein. We perform a 10-fold cross-validation for binding affinity prediction, utilizing five commonly used datasets: M1101 [55], S1131 [56], M1707 [57], S4169 [58], and S8338. These datasets are derived from the SKEMPI [59], SKEMPI 2.0 [60], and AB-Bind [55] databases, which compile extensive experimental data widely employed in constructing benchmark datasets for predicting protein-protein interactions. For training, validation, and testing purposes, we randomly divide the datasets into ten equally sized subsets in an 8:1:1 ratio. Below are detailed descriptions of the five datasets we utilize.

The initial letter in each dataset denotes the type of mutation data it encompasses. "S" signifies that the dataset exclusively includes single-point mutation data, while "M" indicates the presence of multi-point mutation data. The digit following the letter represents the count of mutation data in the dataset. Due to inconsistencies between the residue types of wild-type mutation sites and their corresponding positions in the PDB, the final dataset often contains fewer data points than indicated by the numerical value. The PDB IDs associated with these problematic data are summarized in Table C6.

- **S1131** is a non-redundant dataset of interface mutations collected from the SKEMPI database. The variants originate from 112 protein complexes, encompassing experimentally determined changes in free energy ($\Delta\Delta G$) caused by mutations in interface residues.
- **S4169** is a curated dataset comprising 4169 mutation variants from 319 distinct protein complexes, meticulously collected by filtering single-point mutations with available experimental crystal structures of the wild-type complexes from the SKEMPI 2.0 database.
- **S8338** contains all the forward ($\Delta\Delta G_{wt\to mut}$) and reverse ($\Delta\Delta G_{mut\to wt}$) mutations from S4169.
- **M1101** also known as the Antibody-Bind (AB-Bind) database, comprises 645 single-point mutations and 456 multi-point mutations. These variants are derived from 32 antibody-antigen complexes, each consisting of 7 to 246 variants, with each variant involving a maximum of 16 mutation sites. Among them, 27 complexes possess experimentally determined structures, while the structures of the remaining 5 complexes are based on homology models constructed from templates with 76-90% sequence similarity.
- **M1707** is a meticulously curated dataset of multi-point mutations sourced from the SKEMPI 2.0 database. It encompasses variants originating from 120 distinct wild-type protein complexes. The mutations span a variable number of mutation sites, ranging from 2 to 10, and comprise a total of 1337 forward mutations and 370 reverse mutations.

Table C6: Summary of Problematic Data PDB IDs for Binding Affinity Prediction Task.

Datasets	PDB IDs	Total Mutations
M1101	1DVF, 1JRH, 1N8Z, 2NYY, 2NZ9, 3NPS	73

Baselines.

We compare method with 6 recent or established state-of-the-art baselines. FoldX employs an empirical force field to predict the impact of mutations on the binding energy of protein complexes [61]. MutaBind2 utilizes a scoring function composed of seven terms to predict changes in binding affinity [57]. TopGBT and TopNetTree combine topology-based approaches with machine learning techniques [62]. GeoPPI

employs a geometric representation that learns encoded topological features of protein structures to predict protein-protein interaction effects [63]. The ddg predictor utilizes an attention-based geometric neural network. By learning the geometric information of mutation pairs within protein structures and using an attention mechanism, it captures crucial interaction features to predict the effects of mutations [64].

Evaluation metrics.

We utilize Pearson correlation coefficient (Rp) and **R**oot **M**ean **S**quare **E**rror (RMSE) as evaluation metrics to quantify the disparity between predicted binding affinity values and ground-truth. The Pearson correlation coefficient assesses the degree of linear relationship between prediction and ground-truth, with a value closer to 1 indicating a stronger linear relationship. On the other hand, RMSE measures the average magnitude of deviations between predicted and ground-truth, with a smaller value indicating higher prediction accuracy.

C.3.3 Protein Function

Datasets Details.

To assess the model's proficiency in protein function prediction, we utilize four tasks, comprising two single-classification tasks: fold classification and enzyme reaction classification, along with two multi-label classification tasks: Gene Ontology (GO) term prediction and Enzyme Commission number prediction. The fold classification task reveals the relationship between protein structure based on three-dimensional similarity and evolution. We collect protein structure data from the SCOP v1.75 database [65] after clustering with 95% sequence identity. Following the data processing method outlined in [66], redundancy is eliminated among the training, validation, and test sets. Evaluation is conduct on three distinct test sets at different levels: fold (proteins not belonging to the same superfamily as those in the training set), superfamily (proteins not belonging to the same family as those in the training set), and family (proteins that appear in the same family as those in the training set). Enzymes play a crucial role as catalysts in proteins. The Enzyme Commission defines a numbering and naming scheme for different categories of enzymes, consisting of four digits. Protein data annotated with EC numbers was collected from the SIFTS database [67], and the dataset was partitioned into training, validation, and test sets, ensuring a sequence identity of less than 50% between different data splits. The Gene Ontology (GO) describes knowledge of the biological domain with respect to three aspects: Molecular function(MF), Biological process(BP), Cellular component(CC). Data is sourced from the Protein Data Bank (PDB), and a 95% sequence identity clustering is applied to all annotated PDB chains. A representative PDB chain is selected from each cluster, and their associated GO terms are retrieved from the SIFTS and UniProt knowledgebase databases. Enzyme Commission (EC) number prediction entails forecasting the EC numbers of proteins based on their characteristics and functions. Specifically, the enzyme classifications are obtained from levels 3 and 4 of the EC tree. The GO and EC datasets for multi-label classification tasks are divided into training, validation, and testing sets following the partitioning methodology outlined by [19].

Baselines.

In comparison with the protein function prediction task, we examine a range of baseline methods with the aim of comprehensively assessing the performance of our model and providing reference for further investigation. Firstly, we employ traditional methods such as TMalign [68], BLAST [69], HHSuite [70] and PSI-BLAST [71] as baselines, which have widespread applications in protein structure and sequence similarity analysis. Secondly, our focus turns to sequence-based methods, which primarily utilize the amino acid sequence information of proteins for classification: DeepSF [66], TAPE [4], UniRep [44] and CNN [72]. Additionally, we also delve into structure-based methods, which center on the three-dimensional structural information of proteins, encompassing factors such as inter-amino acid distances and secondary structures: GCN [73], 3DCNN [18], GAT [74], EdgePool [75], GraphQA [20], GVP [23], DW-GIN [25], IEConv [31] and CDConv [32]. Moreover, some methods employ extensive unlabeled data in their model training through pre-training strategies, aiming to enhance the model's feature representation capabilities. For instance, ESM-1b [5] utilizes the UniRef50 dataset, ProtBERT-BFD [8] integrates the BFD database, DeepFRI [19] leverages information from the protein sequence database Pfam for pre-training, New IEConv [51] utilizes the PDB database, and GearNet [26] combines data from AlphaFoldDB. The predicted results of BLAST [69], FunFams [76], DeepCNN [77], and FFPred [78] are obtained from the Source Data provided by DeepFRI.

Evaluation metrics.

We evaluate the performance of models in single-label classification tasks (such as Fold classification and Enzyme-Catalyzed Reaction Classification tasks) using mean accuracy, which denotes the proportion of correctly classified predictions among all predictions.

For multi-label classification, we treat it as multiple binary classification tasks and employ the F_{max} as the final evaluation metric for predicting Gene Ontology terms and Enzyme Commission number tasks. F_{max} refers to the maximum value that the F-measure can achieve across different thresholds. The F-measure is the weighted harmonic mean of precision and recall. Before we introduce the method for calculating the precision and recall, we first define a characteristic function, which maps elements of a given set to 1, and all other elements to 0, i.e.,

$$\chi_A(x) = \begin{cases} 1 \text{ if } x \in A, \\ 0 \text{ if } x \notin A. \end{cases}$$

For a designated target protein i and a decision threshold t ranging from 0 to 1, the precision and recall are determined as

$$Precision_i(t) = \frac{\sum_f \chi_{P_i(t) \cap T_i}(f)}{\sum_f \chi_{P_i(t)}(f)}$$

and

$$Recall_i(t) = \frac{\sum_f \chi_{P_i(t) \cap T_i}(f)}{\sum_f \chi_{T_i}(f)},$$

where f is a functional term in the ontology, T_i is a set of experimentally function terms for protein i, and $P_i(t)$ is a set of predicted terms for protein i with score not less than t.

The precision and recall at threshold t are computed as the averages across all proteins:

$$Precision(t) = \frac{1}{m(t)} \cdot \sum_{i=1}^{m(t)} Precision_i(t)$$

and

$$Recall(t) = \frac{1}{n} \cdot \sum_{i=1}^{n} Recall_i(t)$$

Here, $m(t)$ denotes the number of proteins with at least one prediction made above threshold t, and n represents the total number of proteins.

F_{max} can be calculated by iterating over all thresholds ranging from 0 to 1:

$$F_{max} = \max_t \left\{ \frac{2 \cdot Precision(t) \cdot Recall(t)}{Precision(t) + Recall(t)} \right\}$$

C.3.4 Protein Design

Datasets Details.

We collect data from the protein structure classification database CATH. In the CATH v4.2 40% non-redundant dataset, 18024 chains are collected as the training set, 608 chains as the validation set, and 1120 chains as the test set according to the way [27] divides the datasets. In addition, we also demonstrate the model's performance on TS50 [79], a universal benchmark dataset for protein design tasks. Due to the lack of a canonical training set specifically for the TS50 test dataset, we follow the approach of [23, 25, 80] and remove 435 protein structure data similar to TS50 from the training dataset of CATH v4.2 as a new training set.

Baselines.

We conduct a comparative analysis of our pre-trained model with various baseline approaches, encompassing specialized generative models tailored for protein design and methods focusing on protein representation learning. Structured Transformer [27], ESM-IF [28], ProteinMPNN [29], PiFold [30] and LM-DESIGN [81] are state-of-the-art methods for protein design, while GVP-GNN [23], GBPNet [82], DW-GCN, DW-GIN and DW-GAT [25] aim to construct general protein representation methods, achieving advanced performance in protein design tasks as well. With method ESM-IF utilizing CATH v4.3 for training, the remaining methods are trained using CATH v4.2. All protein representation methods, indicated by gray shading in Table E11, employ a canonical training set for the TS50, while the training sets used by the other methods are not explicitly specified.

Evaluation metrics.

To evaluate protein sequence generation tasks, we utilize perplexity and **A**mino **A**cid **R**ecovery (AAR) as evaluation metrics. Perplexity quantifies the model's uncertainty

during sequence generation, with lower values indicating better alignment between the model's predictions and the native sequence. AAR quantifies the proportion of matching amino acids between the generated and target sequences. Higher AAR values indicate greater similarity and better performance of the model.

C.3.5 Antibody Design

Datasets Details.

We collect data from the Structural Antibody Database (SAbDab) [83], which contains structural information of antibody-antigen complexes. In the construction of data for the antibody sequence-structure co-design task, we cluster the CDR-H1, CDR-H2, and CDR-H3 sequences separately based on 40% sequence identity and select one representative from each cluster. We divide them into training, validation, and test sets, and select representative for each cluster following the approach described in RefineGNN [22]. To prevent data leakage, any CDR sequences in the training set with sequence identity exceeding 70% with CDR sequences in the test set are removed. After preprocessing, we partition the training and validation sets based on the HSRN method [84].

Baselines.

In the experiments involving co-design of antibody sequence and structure, we initiate our investigation by considering a sequence-based LSTM model [85, 86]. This approach primarily focuses on modeling sequence information. Subsequently, we introduce RefineGNN [22], which incorporates three-dimensional structural information and employs an iterative optimization strategy for autoregressive co-design of antibody sequence and structure. AbBERT-HMPN [87] capitalizes on an antibody pre-trained language model, enabling one-shot generation of antibody sequences. Additionally, we employ a multi-round 3D equivariant model MEAN [88].

Expanding our scope to encompass the design of antigen-specific binding antibodies, we introduce an additional set of methodologies. Among these, we incorporate the physics-based traditional approach RAbD [89]. Furthermore, we integrate the hierarchical model HSRN [84], tailor-made for antibody-antigen interface design. To enhance the design of antibody heavy chains, MEAN [88] and the end-to-end 3D equivariant model dyMEAN [90] not only consider antigen but also incorporate antibody light chain information into the known conditions.

Evaluation metrics.

We employ **A**mino **A**cid **R**ecovery (AAR) to evaluate the quality of generated CDR sequences, **R**oot **M**ean **S**quare **D**eviation (RMSD) to assess the quality of generated CDR structures, and ligand-RMSD to gauge the quality of the antibody-antigen complex structure. AAR measures the similarity between the generated CDR sequences and the target sequences, quantifying the proportion of target amino acids successfully recovered in the generated CDRs, thus capturing sequence-level quality. RMSD focuses on the spatial configuration of the CDR structure, calculating the average deviation of atomic coordinates between the generated and target CDR structures.

Ligand-RMSD quantifies structural differences by aligning the receptors and computing the deviation in atomic coordinates between the two ligands. For the calculations in Fig. 4, we consider the antibody as the receptor.

C.4 Downstream task Implementation Details

During the fine-tuning process, we concurrently optimize the parameters of the pre-trained model while adjusting them to fit specific tasks by minimizing the loss function. We employ the commonly used optimizer Adam, combined with a learning rate scheduler for dynamically adjusting the learning rate. All training is conducted on 8 NVIDIA V100 32GB GPUs. Additionally, we summarize the differences in settings among various downstream tasks, as presented in Table C7.

Appendix D Ablation study

We conduct comprehensive ablation experiments to assess the efficacy of each component within the pre-training model. In addition to the delineated ablation studies concerning the protein structure encoder, the characterization of backbone atoms for protein representation, and the influence of pre-training dataset size on model performance, we further delve into the potential impacts of diverse pre-training strategies. Additionally, we provide additional details regarding the construction of pre-training datasets of varying scales.

D.1 Data size sensitivity

We process protein sequences from the original pre-training dataset and construct a clustering database containing 714,225 entries (each entry corresponds to a single chain). Utilizing MMseqs2 [91], we perform clustering on this database using different sequence identity thresholds (30% / 40% / 50% / 70% / 90% / 95% / 99%). After clustering, individual chains are assigned to different categories, and the number of categories under each threshold is detailed in the "cluster size" column of Table E17. We generate pre-training datasets of varying sizes based on the proteins associated with each representative chain in the respective category, as indicated in the "data size" column of Table E17. It is worth noting that we exclude categories that containing proteins from both the model quality assessment and the protein design task test set. This precautionary measure is taken to prevent any possibility of data leakage.

D.2 Pre-training or Not

We conduct an assessment of the effects of pre-training models on large-scale datasets. Acquiring labeled data can be a costly endeavor in many tasks, and often there isn't a sufficient amount of data available to support effective model training. This limitation can hinder the model's ability to generalize effectively. However, by pre-training on extensive datasets, the model can learn more accurate representations, leading to improvements in its performance. As shown in Table E15, the performance drop of the without pre-training models compared to $\mathcal{S}$able is substantial across various tasks, surpassing the performance loss incurred by disabling any individual component. This

Table C7: Hyperparameters setup during fine-tuning.

Task	Epoch	Batch Size	Learning Rate	Dropout	Warm-up	Loss
Model Quality Assessment	10	64	5e-4	0.2	0.06	MSE
Binding Affinity	100	16	3e-4	0.2	0.06	MSE
Fold Classification	100	64	5e-4	0.2	0.06	Cross entropy
Enzyme-Catalyzed Reaction Classification	100	64	5e-4	0.2	0.06	Cross entropy
Gene Ontology term prediction - BP	100	64	5e-4	0.2	0.07	Binary cross entropy
Gene Ontology term prediction - MF	100	64	5e-4	0	0.07	Binary cross entropy
Gene Ontology term prediction - CC	100	64	5e-4	0	0.06	Binary cross entropy
Enzyme Commission number prediction	100	64	5e-4	0.2	0.05	Binary cross entropy
Protein Design	20	64	1e-4	0.2	0.06	Cross entropy
Antibody Design	100	8	3e-4	0.2	0.06	Cross entropy & Smooth L1 loss & FAPE

highlights the significant impact of pre-training data and strategies on model performance. Pre-trained models exhibit enhanced adaptability to diverse tasks, thereby enhancing their generalization capabilities and practicality.

D.3 Freeze Pre-training Parameters or Not

During fine-tuning across all downstream tasks, we optimize the parameters of the pre-training model simultaneously. Freezing the parameters of the pre-trained model may lead to a certain degree of performance decline. Although we obtain a universal protein representation through pre-training, when fine-tuning for specific downstream tasks, we prefer to transition from the universal representation to task-specific representations. Additionally, during the fine-tuning stage, we still require the pre-training model's ability to process input data with noise. For binding affinity prediction task, the structures of mutants are often unknown. Most computational methods typically use the wild-type structure as a substitute or predict the mutant structure based on the wild-type using other software. However, these approaches do not accurately represent the native mutant structure. By leveraging the denoising capability of the pre-training model, we can mitigate the impact of such introduced errors. For antibody sequence structure co-design task, we can also update the representation of CDR using the pre-training model. This allows us to generate accurate CDR sequences and structures from known framework regions, thereby avoiding the need for an additional decoder and improving computational efficiency.

D.4 Pre-training Strategy

Based on the $\mathcal{S}$able framework, we investigate the following pre-training strategies:
Residue Type Prediction Only. This strategy focuses solely on "masked token prediction" and does not involve the execution of the self-supervised task of "atom distance restoration".
Cα Distance Restoration Only. During "atom distance restoration", the emphasis is no longer on restoring the distances between backbone atoms, but rather on reconstructing the distances between Cα atoms.
Single Noising Strategy. We randomly select 15% of the residues to be replaced with mask tokens, and introduce noise following a uniform distribution $\mathcal{U}$(-1, 1) to the coordinates of the residues marked as mask tokens.

The pre-training strategy of "Residue Type Prediction Only" surpasses the existing level of $\mathcal{S}$able in fold classification prediction on the family test set, enzyme-catalyzed reaction classification, and protein design. This suggests that optimizing self-supervised tasks and combining different self-supervised task strategies can offer further improvement opportunities for $\mathcal{S}$able. On the other hand, the pre-training strategies of "Cα Distance Restoration Only" and "Single Noising" exhibit a decrease in performance across all tasks. This highlights the importance of appropriately increasing the difficulty of self-supervised tasks within a reasonable range, as it helps enhance the model's ability to infer correct structural representations from contextual information, thereby demonstrating superior performance.

Appendix E Table

Table E8: Comparison of different model quality assessment methods on the CASP14 and CASP15 test sets. All results are obtained based on publicly released source code.

Method	CASP14								CASP15							
	GDT-TS				LDDT				GDT-TS				LDDT			
	RMSE ↓	$\mathcal{P}$	$\mathcal{S}$	$\mathcal{K}$	RMSE ↓	$\mathcal{P}$	$\mathcal{S}$	$\mathcal{K}$	RMSE ↓	$\mathcal{P}$	$\mathcal{S}$	$\mathcal{K}$	RMSE ↓	$\mathcal{P}$	$\mathcal{S}$	$\mathcal{K}$
ProQ3 [92]	0.18	0.67	0.69	0.50	0.15	0.67	0.69	0.51	0.24	0.67	0.64	0.49	0.29	0.43	0.44	0.30
ProQ3D [93]	0.17	0.65	0.70	0.50	0.11	0.76	0.77	0.58	0.21	0.77	0.72	0.54	0.22	0.64	0.57	0.40
VoroMQA [94]	0.22	0.45	0.48	0.34	0.22	0.49	0.51	0.37	0.38	0.57	0.50	0.34	0.46	0.30	0.32	0.22
Ornate [37]	-	-	-	-	0.13	0.72	0.72	0.53	-	-	-	-	0.26	0.75	0.64	0.47
DeepAccNet [35]	-	-	-	-	0.10	0.77	0.78	0.58	-	-	-	-	0.16	0.71	0.71	0.53
DeepUMQA [36]	-	-	-	-	0.11	0.78	0.76	0.57	-	-	-	-	0.17	0.64	0.66	0.48
QATEN [21]	0.20	0.61	0.61	0.44	0.14	0.59	0.62	0.47	0.20	0.68	0.67	0.48	0.21	0.54	0.58	0.42
$\mathcal{S}$able	**0.17**	**0.76**	**0.76**	**0.57**	**0.10**	**0.81**	**0.80**	**0.61**	**0.17**	**0.78**	**0.75**	**0.56**	**0.11**	**0.79**	**0.69**	**0.51**

Table E9: Results of various binding affinity prediction methods on the mutation dataset. [†] and [♭] denotes results taken from [63] and [64], respectively. The top two results are highlighted in **bold** and underlined, respectively.

Method	S1131		S4169		S8338		M1101		M1707	
	Rp ↑	RMSE ↓	Rp ↑	RMSE ↓	Rp ↑	RMSE ↓	Rp ↑	RMSE ↓	Rp ↑	RMSE ↓
FoldX [61]†	0.46	2.18	0.27	2.73	0.44	2.73	0.34	2.39	0.49	3.02
MutaBind2 [57]†	-	-	-	-	-	-	-	-	0.72	2.25
TopGBT [62]†	0.32	2.31	0.41	1.60	0.61	1.61	-	-	-	-
TopNetTree [62]†	0.29	2.4	0.39	1.65	0.59	1.65	-	-	-	-
GeoPPI-ECDO [63]†	0.58	2.01	0.52	1.48	0.68	1.49	0.53	1.81	0.74	2.21
GeoPPI [63]†	**0.85**	-	**0.78**	-	0.85	-	**0.78**	-	0.89	-
ddg predictor [64]♭	0.65	-	-	-	-	-	-	-	0.59	-
$\mathcal{S}$able	0.72	**1.66**	0.76	**1.17**	**0.92**	**0.80**	0.65	**1.69**	**0.93**	**1.38**

Table E10: Comparison of classification task results with state-of-the-art methods includes F_{max} for Enzyme Commission number prediction and Gene Ontology term prediction, as well as mean accuracy (%) for Fold and Enzyme-Catalyzed Reaction classification. [‡] denotes results taken from [66], [†] denotes results taken from [31], [∗] denotes results taken from [25], [♭] denotes results taken from [51], [§] denotes results taken from [32], [♮] denotes results taken from [26] and [¶] represents the reproduced results. Method highlights the integration of structural information. **Bold** and underline indicate the top two results obtained under settings w/o pre-training and w/ pre-training, respectively.

	Method	Enzyme Commission	Gene Ontology			Fold			Enzyme Reaction
			BP	MF	CC	Fold	Sup	Family	
w/o pre-training	TMalign [68]♭	-	-	-	-	34.0	65.7	97.5	-
	BLAST [69]¶	0.228	0.246	0.239	0.307	-	-	-	-
	HHSuite [70]♭	-	-	-	-	17.5	69.2	98.6	82.6
	PSI-BLAST [71]‡	-	-	-	-	5.60	42.20	96.80	-
	FunFams [76]¶	0.525	0.326	0.414	0.497	-	-	-	-
	DeepCNN [77]¶	0.631	0.399	0.499	0.461	-	-	-	-
	FFPred [78]¶	-	0.203	0.097	0.271	-	-	-	-
	DeepSF [66]‡	-	-	-	-	40.95	50.71	76.18	-
	TAPE-ResNet [4]♮†	0.605	0.280	0.405	0.304	17.0	31.0	77.0	70.9
	TAPE-LSTM [4]♮†	0.425	0.225	0.321	0.283	26.0	43.0	92.0	79.9
	TAPE-Transformer [4]♮†	0.238	0.264	0.211	0.405	21.0	34.0	88.0	69.8
	UniRep [44]†	-	-	-	-	23.0	38.0	87.0	72.9
	CNN [72]♮	0.545	0.244	0.354	0.287	11.3	13.4	53.4	51.7
	GCN [73]†	0.320	0.252	0.195	0.329	16.8	21.3	82.8	67.3
	3DCNN [18]†	-	-	-	-	31.6	45.4	92.5	78.8
	GAT [74]♮	0.368	0.284	0.317	0.385	12.4	16.5	72.7	55.6
	EdgePool [75]†	-	-	-	-	12.9	16.3	72.5	57.9
	GraphQA [20]†	0.509	0.308	0.329	0.413	23.7	32.5	84.4	60.8
	GVP [23]♮	0.489	0.326	0.428	0.420	16.0	22.5	83.8	65.5
	DW-GIN [25]*	-	-	-	-	31.8	37.3	85.2	76.7
	IEConv [31]†	-	-	-	-	45.0	69.7	98.9	87.2
	New IEConv [51]♭	0.735	0.374	0.544	0.444	47.6	70.2	99.2	87.2
	CDConv [32]§	**0.820**	**0.453**	**0.654**	**0.479**	**56.7**	**77.7**	**99.6**	**88.5**
	GearNet-Edge-IEConv [26]♮	0.810	0.400	0.581	0.430	48.3	70.3	99.5	85.3
w/ pre-training	ESM-1b [5]♮	0.864	0.452	0.657	0.477	26.8	60.1	97.8	83.1
	ProtBERT-BFD [8]♮	0.838	0.279	0.456	0.408	26.6	55.8	97.6	72.2
	DeepFRI [19]♮	0.631	0.399	0.465	0.460	15.3	20.6	73.2	63.3
	LM-GVP [24]♮	0.664	0.417	0.545	**0.527**	-	-	-	-
	New IEConv [51]♭	-	-	-	-	50.3	80.6	99.7	88.1
	GearNet-Multiview-Contrast [26]♮	0.874	**0.490**	0.654	0.488	**54.1**	80.5	**99.9**	87.5
	$\mathcal{S}$able	**0.887**	0.454	**0.658**	0.487	52.2	**82.0**	98.2	**88.5**

Table E11: Results of different Protein Design methods. [†] denotes results taken from [30], [♮] denotes results taken from [25], and [‡] represents the results as reported in their respective papers. Method lacks specification regarding the construction of a canonical training set for TS50. **Bold** and underline indicate the top two results, respectively.

Method	CATH		TS50	
	Perplexity ↓	Recovery % ↑	Perplexity ↓	Recovery % ↑
Structured Transformer [27]†	6.63	35.82	5.60	42.20
ESM-IF [28]†	6.44	38.3	-	-
ProteinMPNN [29]♮	4.61	45.96	3.93	54.43
PiFold [30]†	4.55	51.66	3.86	58.72
LM-DESIGN(PiFold) [81]‡	4.52	**55.65**	**3.50**	57.89
GVP-GNN [23]♮	5.29	40.2	-	44.9
GBPNet [82]‡	5.03	42.70	-	-
DW-GCN [25]♮	3.94	47.5	-	53.8
DW-GIN [25]♮	**3.85**	47.8	-	52.7
DW-GAT [25]♮	4.13	46.7	-	54.5
$\mathcal{S}$able	-	-	5.91	**64.91**
$\mathcal{S}$able(canonical)	8.16	46.23	6.40	54.68

Table E12: Results of Antibody Design: Sequence-Structure Co-design. The best and the runner-up results are highlighted in **bolded** and underlined, respectively.

Method	CDR-H1		CDR-H2		CDR-H3	
	AAR % ↑	RMSD ↓	AAR % ↑	RMSD ↓	AAR % ↑	RMSD ↓
LSTM [85, 86]	28.02	-	24.39	-	18.92	-
AR-GNN [95]	41.88	2.87	41.18	2.34	18.93	3.19
RefineGNN [22]	30.07	0.97	27.70	0.73	27.60	2.12
AbBERT-HMPN [87]	55.56	0.91	51.46	0.67	31.08	2.38
MEAN [88]	**62.78**	0.94	52.04	0.89	39.87	2.20
$\mathcal{S}$able	62.59	**0.88**	**60.00**	**0.67**	**41.52**	**2.12**

Table E13: Results of Antibody Design: Antigen Specific Design. The best and the runner-up results are highlighted in **bolded** and underlined respectively.

Model	AAR % ↑	RMSD ↓
RAbD [89]	28.6	-
LSTM [85, 86]	22.36	-
CondRefineGNN [22]	33.2	-
HSRN [84]	34.1	-
MEAN [88]	36.77	1.81
dyMEAN [90]	**43.65**	-
$\mathcal{S}$able	42.50	**1.70**

Table E14: One-shot generates results for the antibody design of six CDRs simultaneously.

Model	CDR-L1	CDR-L2	CDR-L3	CDR-H1	CDR-H2	CDR-H3
dyMEAN	73.55	83.10	52.12	75.72	**68.48**	37.51
$\mathcal{S}$able	**78.19**	**84.86**	**72.21**	**77.33**	68.34	**39.58**

Table E15: The results of the ablation study. The first segment pertains to encoder ablation, while the second segment corresponds to pre-training ablation. ✓ signifies that the respective component is enabled, ✗ indicates its deactivation, ✓ represents the freezing of pre-trained parameters during fine-tuning. Metrics for the classification task are represented by mean accuracy, whereas for protein design, validation is solely conduct on the CATH v4.2 test set with metrics measured as AAR.

	Modifications						**Results**				
	Encoder			**Data Level**	**Noise Type**	**Pre-Training**	**Fold**			**Enzyme**	**CATH**
	SPE	Distance	RPE				Fold	Sup	Family	Reation	
w/o SPE	✗	✓	✓	backbone atoms	mix	✓	49.6	80.4	98.0	89.1	45.3
w/o Distance	✓	✗	✓	backbone atoms	mix	✓	51.9	80.5	98.0	79.4	36.3
w/o RPE	✓	✓	✗	backbone atoms	mix	✓	44.0	77.9	97.9	79.0	46.1
w/o Structure	✗	✗	✓	backbone atoms	mix	✓	13.9	23.7	83.0	70.7	-
Cα level	✗	✓	✓	Cα	mix	✓	49.4	79.1	98.3	87.6	39.9
All-atom level	✗	✓	✓	all atoms	mix	✓	44.3	78.8	**98.3**	**89.4**	45.4
w/o pre-training	✓	✓	✓	backbone atoms	mix	✗	17.7	24.6	84.1	59.2	32.1
w/o fine-tuning parameters	✓	✓	✓	backbone atoms	mix	✓	33.7	58.0	96.9	83.3	45.2
Residue Type Prediction Only	✓	✓	✓	backbone atoms	mix	✓	49.6	81.0	98.3	88.7	**49.4**
Cα Distance Restoration Only	✓	✓	✓	backbone atoms	mix	✓	48.9	79.3	98.1	84.7	46.8
Single Noise Strategy	✓	✓	✓	backbone atoms	single	✓	39.1	73.6	98.1	87.5	38.7
$\mathcal{S}$able	✓	✓	✓	backbone atoms	mix	✓	**52.2**	**82.0**	98.2	88.5	46.2

Table E16: Efficiency

Methods	Params	seconds
$\mathcal{S}$able - Cα	50.43M	20
$\mathcal{S}$able - Backbone atom	50.50M	58
$\mathcal{S}$able - All atom	50.50M	79

Table E17: Impact of pre-training data size on downstream tasks. By clustering the pre-training data using different sequence identity thresholds as cut-off values, we evaluated its performance in classification and protein design tasks. Average accuracy was used as the evaluation metric for classification tasks, while amino acid recovery rate served as the evaluation metric for protein design tasks.

Cut-Off	**Cluster Size**	**Data Size**	**Fold**			**EC**	**CATH**	**TS50**
			Fold	Sup	Family			
30%	34,554	29,415	45.0	77.1	97.6	88.1	34.7	38.4
40%	41,492	35,520	**50.0**	76.8	98.0	88.3	35.1	38.3
50%	48,021	41,070	47.2	77.4	98.2	87.4	36.1	38.8
70%	58,877	49,758	48.1	**80.8**	98.2	88.6	37.8	40.4
90%	73,276	59,429	47.4	80.1	98.0	**88.8**	39.1	43.6
95%	85,637	66,347	46.8	78.6	**98.2**	88.3	40.2	44.1
99%	137,521	93,086	47.9	80.6	98.1	88.3	**44.4**	**49.2**